

TR_1D_model1_SS\assert_scalar.m

```
% TR_1D_model1_SS\assert_scalar.m
%
% function [iflag_assert,message] = assert_scalar( ...
%   i_error,value,name,func_name, ...
%   check_real,check_sign,check_int,i_error);
%
% This m-file contains logical checks to assert than an
% input value is a type of scalar number. This function is
% passed the value and name of the variable, the name of
% the function making the assertion, and four integer
% flags that have the following usage :
%
% i_error : controls what to do if test fails
%   if i_error is non-zero, then use error()
%   MATLAB command to stop execution, otherwise
%   just return the appropriate negative number.
%   if i_error > 1, then dump current state to
%   dump_error.mat before calling error().
%
% check_real : check to examine whether input number is
% real or not. See table after function header for set
% values of these case flags
% check_real = i_real (make sure that input is real)
% check_real = i_imag (make sure that input is
%   purely imaginary)
% any other value of check_real (esp. 0) results
%   in no check
%
%   check_real
%     i_real = 1;
%     i_imag = -1;
%
% check_sign : check to examine sign of input value
% see table after function header for set values
% of these case flags
% check_sign = i_pos (make sure input is positive)
% check_sign = i_nonneg (make sure input is non-negative)
% check_sign = i_neg (make sure input is negative)
% check_sign = i_nonpos (make sure input is non-positive)
% check_sign = i_nonzero (make sure input is non-zero)
% check_sign = i_zero (make sure input is zero)
% any other value of check_sign (esp. 0)
%   results in no check
%
% check_sign
%   i_pos = 1;
%   i_nonneg = 2;
```

```
%      i_neg = -1;
%      i_nonpos = -2;
%      i_nonzero = 3;
%      i_zero = -3;
%
% check_int : check to see if input is an integer
% if = 1, then check to make sure input is an integer
% any other value, perform no check
%
%
% Kenneth Beers
% Massachusetts Institute of Technology
% Department of Chemical Engineering
% 7/2/2001
%
% Version as of 7/21/2001
```

```
function [iflag_assert,message] = assert_scalar( ...
    i_error,value,name,func_name, ...
    check_real,check_sign,check_int);
```

```
iflag_assert = 0;
message = 'false';
```

```
% First, set case values of check integer flags.
```

```
% check_real
i_real = 1;
i_imag = -1;
```

```
% check_sign
i_pos = 1;
i_nonneg = 2;
i_neg = -1;
i_nonpos = -2;
i_nonzero = 3;
i_zero = -3;
```

```
iflag_assert = 0;
```

```
% Check to make sure input is numerical and not a string.
```

```
if(~isnumeric(value))
    message = [ func_name, ': ', ...
               name, ' is not numeric'];
    iflag_assert = -1;
    if(i_error ~= 0)
        if(i_error > 1)
```

```
    save dump_error.mat;
end
error(message);
else
    return;
end
end
```

% Check to see if it is a scalar.

```
if(max(size(value)) ~= 1)
    message = [ func_name, ': ', ...
        name, ' is not scalar'];
iflag_assert = -2;
if(i_error ~= 0)
    if(i_error > 1)
        save dump_error.mat;
    end
    error(message);
else
    return;
end
end
```

% Then, check to see if it is real.

```
switch check_real;

case {i_real}
    if(~isreal(value))
        message = [ func_name, ': ', ...
            name, ' is not real'];
    iflag_assert = -3;
    if(i_error ~= 0)
        if(i_error > 1)
            save dump_error.mat;
        end
        error(message);
    else
        return;
    end
end

case {i_imag}
    if(real(value))
        message = [ func_name, ': ', ...
            name, ' is not imaginary'];
    iflag_assert = -3;
    if(i_error ~= 0)
```

```
if(i_error > 1)
    save dump_error.mat;
end
error(message);
else
    return;
end
end

end

% Next, check sign.

switch check_sign;

case {i_pos}
if(value <= 0)
    message = [ func_name, ': ', ...
        name, ' is not positive'];
iflag_assert = -4;
if(i_error ~= 0)
    if(i_error > 1)
        save dump_error.mat;
    end
    error(message);
else
    return;
end
end

case {i_nonneg}
if(value < 0)
    message = [ func_name, ': ', ...
        name, ' is not non-negative'];
iflag_assert = -4;
if(i_error ~= 0)
    if(i_error > 1)
        save dump_error.mat;
    end
    error(message);
else
    return;
end
end

case {i_neg}
if(value >= 0)
    message = [ func_name, ': ', ...
        name, ' is not negative'];
iflag_assert = -4;
```

```
if(i_error ~= 0)
    if(i_error > 1)
        save dump_error.mat;
    end
    error(message);
else
    return;
end
end

case {i_nonpos}
if(value > 0)
    message = [ func_name, ': ', ...
                name, ' is not non-positive'];
iflag_assert = -4;
if(i_error ~= 0)
    if(i_error > 1)
        save dump_error.mat;
    end
    error(message);
else
    return;
end
end

case {i_nonzero}
if(value == 0)
    message = [ func_name, ': ', ...
                name, ' is not non-zero'];
iflag_assert = -4;
if(i_error ~= 0)
    if(i_error > 1)
        save dump_error.mat;
    end
    error(message);
else
    return;
end
end

case {i_zero}
if(value ~= 0)
    message = [ func_name, ': ', ...
                name, ' is not zero'];
iflag_assert = -4;
if(i_error ~= 0)
    if(i_error > 1)
        save dump_error.mat;
    end
    error(message);
else
```

```
    return;
end
end

end
```

% Finally, check to make sure it is an integer.

```
if(check_int == 1)
    if(round(value) ~= value)
        message = [ func_name, ': ', ...
                    name, ' is not an integer'];
    iflag_assert = -5;
    if(i_error ~= 0)
        if(i_error > 1)
            save dump_error.mat;
        end
        error(message);
    else
        return;
    end
end
end
```

% set flag for successful passing of all checks

```
iflag_assert = 1;
message = 'true';

return;
```