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CMS.608 / CMS.864 Game Design
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April 15: Digital Games

Game Design
CMS.608/CMS.864

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Today

- Digital games ...
- Exercise: Use 400 project rules on your game
- Exercise: How would you make your game into a digital game?

The robot game exercise

- What did you learn?

Why do we play games using computers?

- What does it tell us about computers?
- What does it tell us about games?

What can and can't digital games do?

- What can digital games do that board games can't?
- What can board games do that digital games can't?

The 400 project

- What does it do?

Exercise: Use the 400 project on your game

- What pieces of advice are useful for you?
- What are you doing wrong (if anything)?
- What can you change?

Exercise: How would you make your game into a digital game?

- What platform?
- What changes?
- Graphics? Real-time? Network? Multiplayer? Complexity?

400 & digital games

- Usefulness?