

# 14.02 Quiz 1, Spring 2012

Time Allowed: 90 minutes

## 1 True/ False Questions: (5 points each)

Note: Your answers should be justified by a brief explanation. A simple T/F answer won't get you any points.

1. The increase in house prices from 2000 to 2006 contributed to the decline in the foreclosure rate of houses during those years.
2. A bank has \$10 worth of capital and its leverage is 5. If the bank is paying zero interest rate on its debt, a 2% increase in asset prices results in a 10% return on the capital of the bank.
3. The higher leverage of European banks compared to US banks means that the probability of European banks going bankrupt is higher than the same probability for US banks.
4. In the Holmstrom-Tirole model, an increase in the return to safe assets ( $\gamma$ ) decreases the number of projects that can be financed directly - meaning by small investors only.





5. Use an IS-LM graph to show the impact of an increase in the supply of money ( $\bar{M}$ ) on output. What happens to investment? (5 points)

### 3 Long Question 2: A Modification of the Diamond-Dybvig model (30 points)

Consider the standard version of the Diamond-Dybvig model discussed in class.

A bank has access to two investment technologies. There is a short term technology which yields 1 in period  $t = 1$  for every unit invested in period  $t = 0$ . There is also a long term technology which yields  $R > 1$  in period  $t = 2$  for every unit invested. The bank can choose to liquidate its long term investment in  $t = 1$ , in which case it gets  $L < 1$  units for each unit invested at  $t = 0$ .

Each consumer has 1 unit of endowment and the total size of the population is normalized to 1. In period  $t = 0$  consumers do not know if they will be impatient or patient. In period  $t = 1$ , a fraction  $1 - \pi$  of consumers realise that they are impatient, which means they only get utility from consuming their endowment immediately, in  $t=1$ . A fraction  $\pi$  of consumers find out that they are patient, which means that they only enjoy consuming at  $t = 2$ .

The bank offers a contract which gives right to withdrawals of size  $(c_1^*, c_2^*)$  in period  $t = 1$  and  $t = 2$  respectively to consumers who in  $t = 0$  deposit their endowment at the bank.

1. Assume  $c_1^* > 1$ . What is the maximum amount  $c_2^*$  that a bank could promise to patient consumers under the assumption that only impatient consumers will withdraw  $c_1^*$  at  $t = 1$ ? (5 points)

2. How much should the bank invest in each technology to fulfill its promise of  $(c_1^*, c_2^*)$ ? (5 points)

*Now we change our assumptions.*

*We assume that instead of the bank there is a firm which has access to exactly the same two technologies as the bank. The only difference is that instead of the deposit contract, for each dollar invested in the firm, the firm offers a share. A "share" is the right to receive a payment  $D_1$  at  $t = 1$  and  $D_2$  at  $t = 2$  independent of whether who owns the share is patient or impatient. In  $t = 1$ , consumers can sell or buy the shares of the firm, only after receiving  $D_1$  and finding out whether they are impatient or patient.*

The sequence of events is as follows:

In  $t = 0$  people give their one unit of endowment to the firm.

In  $t = 1$  the firm pays  $D_1$ . After  $D_1$  has been paid and consumers find out whether they are patient or impatient, consumers can sell or buy the shares of the firm.

In  $t = 2$  the firm pays  $D_2 = R(1 - D_1)$ , since we are assuming that the firm makes zero profit.

3. Let us first assume the price of the shares is such that patient consumers can buy all of the shares of impatient consumers by giving them their  $D_1$  dividends. Show that if  $D_1 = (1 - \pi)c_1^*$  then impatient consumers consume  $c_1^*$  and patient consumers consume  $c_2^*$ . (5 points)



MIT OpenCourseWare  
<http://ocw.mit.edu>

14.02 Principles of Macroeconomics  
Spring 2014

For information about citing these materials or our Terms of Use, visit: <http://ocw.mit.edu/terms>.