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**6.189 IAP 2007**

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**Student Project Presentation**

**Molecular Dynamics**

# Molecular Dynamics on the Playstation 3

Greg Pintilie

# Overview

- Molecular Dynamics
- Algorithm
- Parallelization Approaches

# Molecular Dynamics

- Potential Energy:

$$E_p(\vec{x}) = E_{bonded} + E_{non-bonded}$$

# Molecular Dynamics

- Potential Energy:

$$E_p(\vec{x}) = E_{bonded} + E_{non-bonded}$$

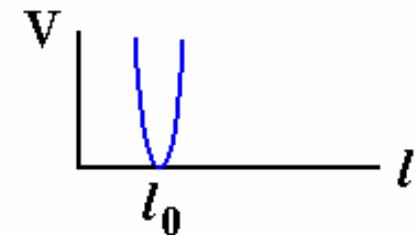
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$$E_{bonded} = E_{bonds} + E_{angles} + E_{dih,imp}$$

# Molecular Dynamics

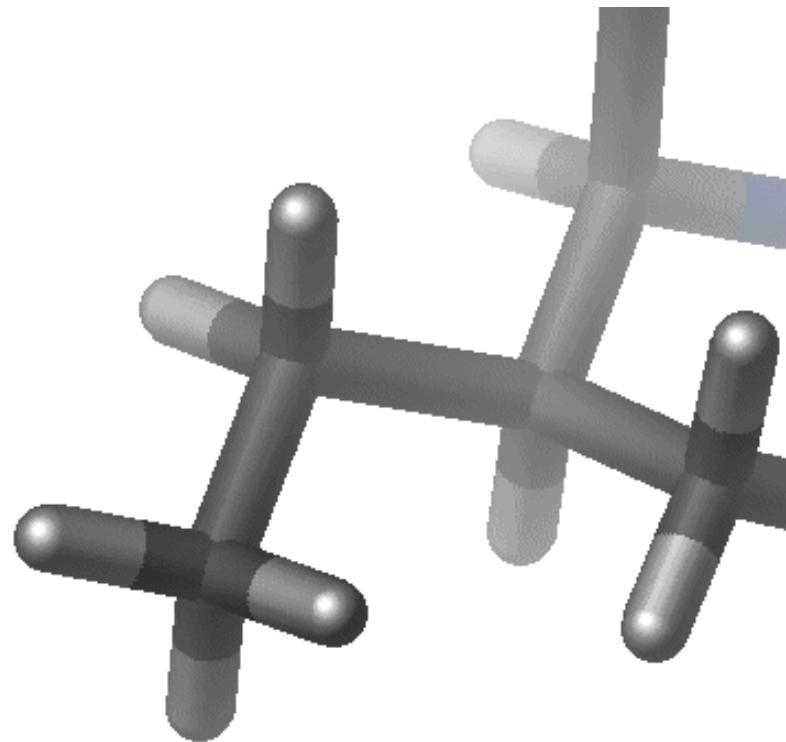
- Potential Energy:

$$E_p(\vec{x}) = E_{bonded} + E_{non-bonded}$$



$$E_{bonded} = E_{bonds} + E_{angles} + E_{dih,imp}$$

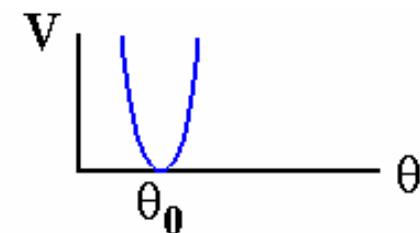
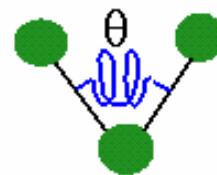
$$E_{bonds} = \sum_{bonds} k_b (l - l_0)^2$$



# Molecular Dynamics

- Potential Energy:

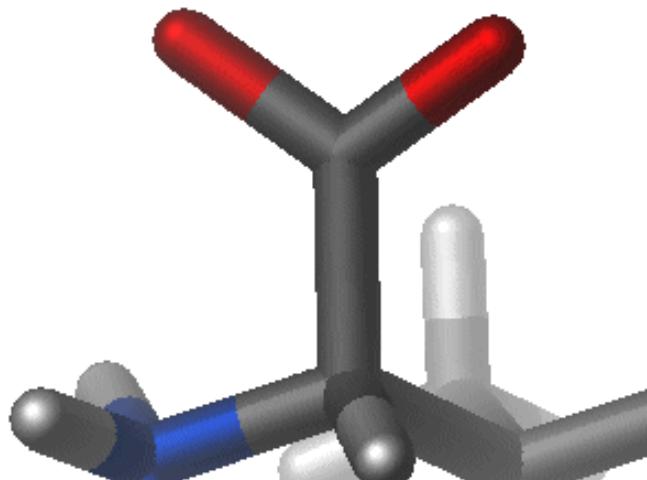
$$E_p(\vec{x}) = E_{bonded} + E_{non-bonded}$$



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$$E_{bonded} = E_{bonds} + E_{angles} + E_{dih,imp}$$

$$E_{angles} = \sum_{angles} k_\theta (\theta - \theta_0)^2$$



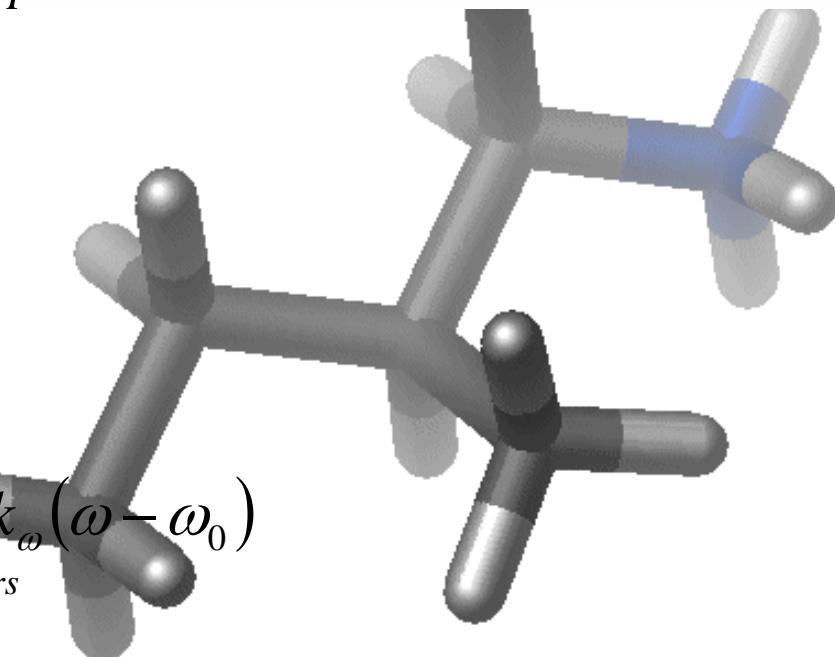
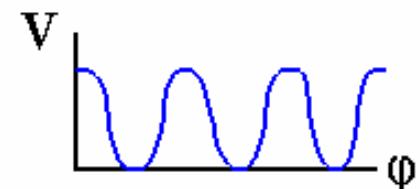
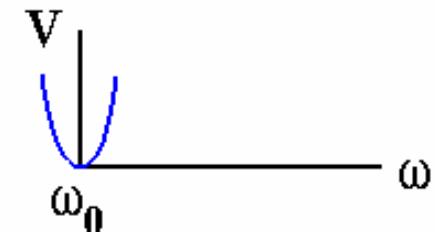
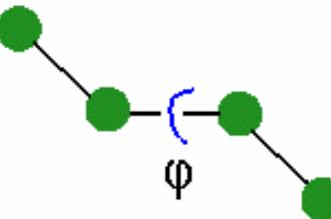
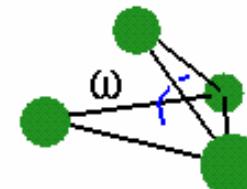
# Molecular Dynamics

- Potential Energy:

$$E_p(\vec{x}) = E_{bonded} + E_{non-bonded}$$

$$E_{bonded} = E_{bonds} + E_{angles} + E_{dih,imp}$$

$$F_{dih,imp} = \sum_{dihedrals} k_\phi (1 - \cos(n\phi)) + k_\theta (\theta - \theta_0) + \sum_{impropers} k_\omega (\omega - \omega_0)$$



# Molecular Dynamics

- Potential Energy:

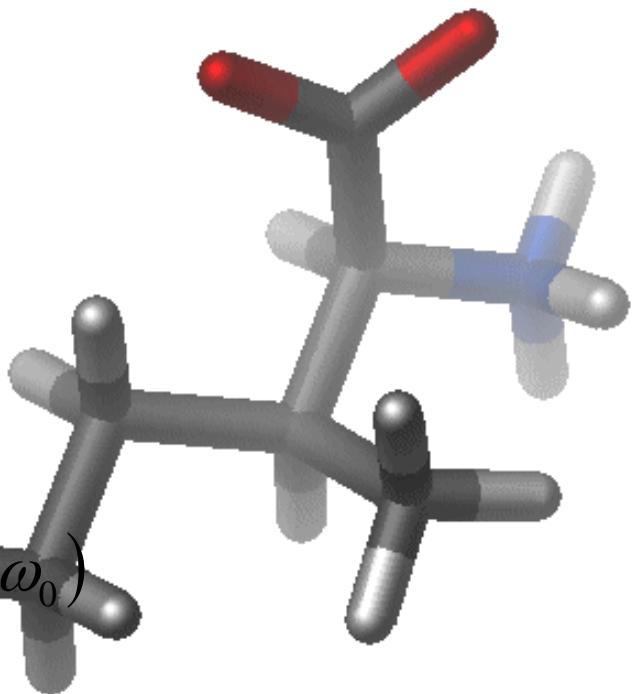
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$$E_{bonds} = \sum_{bonds} k_b (b - b_0)^2$$

$$E_{angles} = \sum_{angles} k_\theta (\theta - \theta_0)^2$$

$$F_{dih,imp} = \sum_{dihedrals} k_\phi (1 - \cos(n\phi)) + k_\theta (\theta - \theta_0) + \sum_{impropers} k_\omega (\omega - \omega_0)$$



# Molecular Dynamics

- Potential Energy:

$$E_p(\vec{x}) = E_{bonded} + E_{non-bonded}$$

$$\overbrace{E_{non-bonded}} = E_{van-der-Waals} + E_{electrostatic}$$

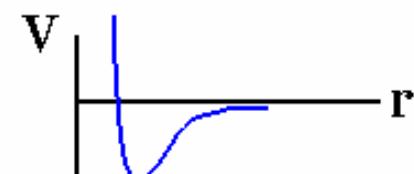
# Molecular Dynamics

- Potential Energy:

$$E_p(\vec{x}) = E_{bonded} + E_{non-bonded}$$

$$E_{non-bonded} = E_{van-der-Waals} + E_{electrostatic}$$

$$E_{van-der-Waals} = \sum_{atoms\_i,k} \left( \frac{A_{ik}}{r_{ik}^{12}} - \frac{C_{ik}}{r_{ik}^6} \right)$$



# Molecular Dynamics

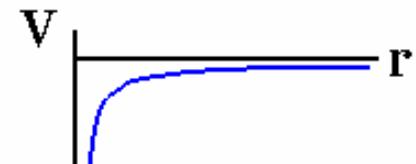
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$$E_{van-der-Waals} = \sum_{atoms\_i,k} \left( \frac{A_{ik}}{r_{ik}^{12}} - \frac{C_{ik}}{r_{ik}^6} \right)$$

$$E_{electrostatic} = \sum_{atoms\_i,k} \frac{q_i q_k}{D r_{ik}}$$



# Molecular Dynamics

- Compute forces :

$$\vec{f}(t) = M\vec{a}(t) = -\frac{\partial}{\partial \vec{x}} E_p(\vec{x})$$

- Integrate to obtain velocity, position:

$$\vec{v}\left(t + \frac{1}{2}\Delta t\right) = \vec{v}\left(t - \frac{1}{2}\Delta t\right) + \Delta t \frac{\vec{f}(t)}{m}$$

$$\vec{x}(t + \Delta t) = \vec{x}(t) + \Delta t \cdot \vec{v}\left(t + \frac{1}{2}\Delta t\right)$$

# Kinetic Energy

- Kinetic Energy/Temperature:
  - from classical equipartition theory, each degree of freedom has, at thermal equilibrium, this much energy:

$$\frac{1}{2} k_B T$$

$$\langle E_k \rangle = \frac{1}{2} \sum_{i=1}^{3N} m_i v_i^2 = \frac{1}{2} N_F k_B T$$

# Langevin Dynamics

- Account for collisions with imaginary molecules (heat bath)
- e.g. in solvent such as water

$$F = M\vec{a} = -\nabla E_p(\vec{x}) - \gamma Mv + R(t)$$

$$\langle R(t) \rangle = 0 \quad \quad \langle R(t), R(t')^T \rangle = 2\gamma k_B T M \delta(t - t')$$

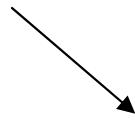
# Solvation in Dielectric Material

- Molecules that are polar/ionic ‘shield’ electrostatic forces
- Water:
  - distance-dependent dielectric:

$$E_{electrostatic} = \sum_{atoms\_i,k} \frac{q_i q_k}{Dr_{ik}}$$



$$D = r$$

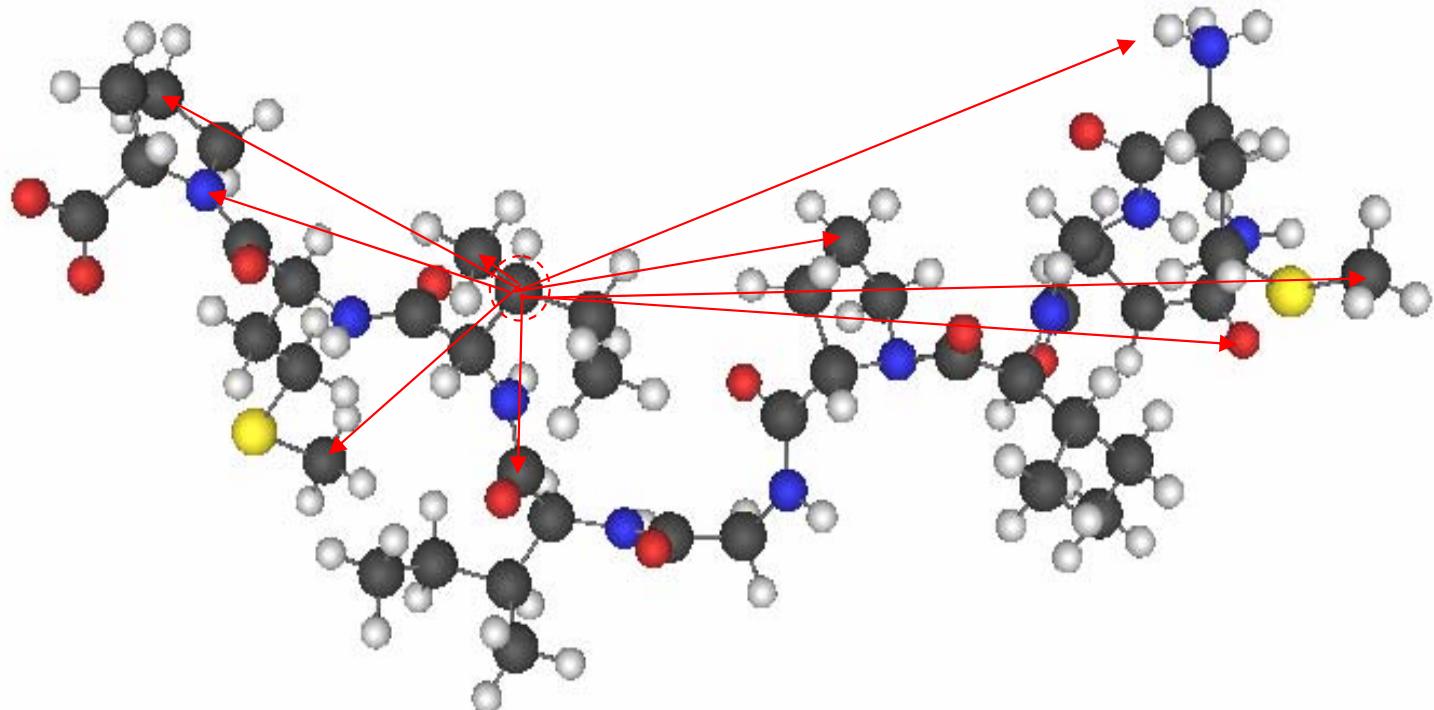


$$E_{electrostatic} = \sum_{atoms\_i,k} \frac{q_i q_k}{r_{ik}^2}$$

# Non-bonded Cut-offs

$$E_{non-bonded} = \sum_{atoms\_i,k} \left\{ \left( \frac{A_{ik}}{r_{ik}^{12}} - \frac{C_{ik}}{r_{ik}^6} \right) + \frac{q_i q_k}{Dr_{ik}} \right\}$$

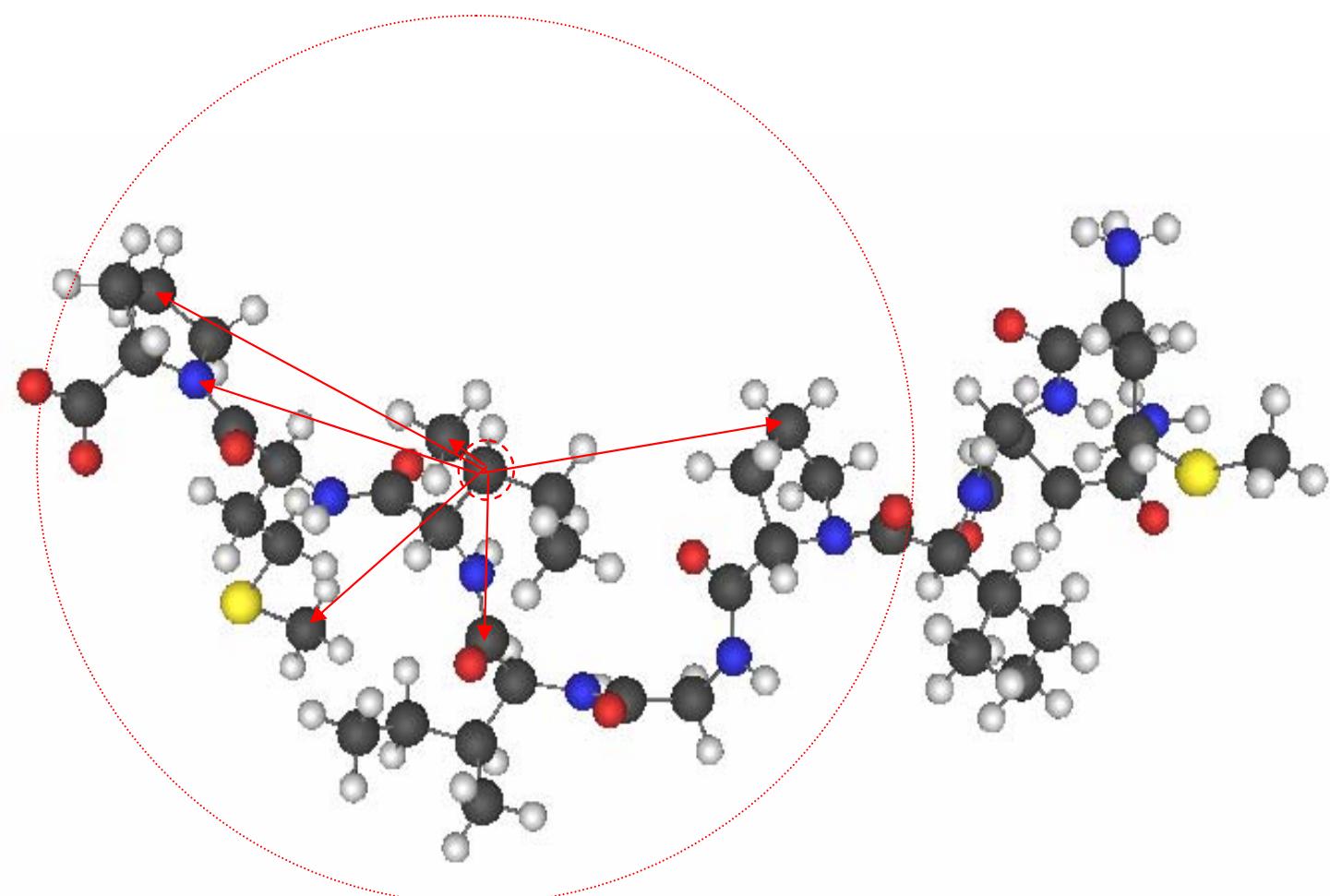
- Cut-off  $\sim 12\text{\AA}$



# Non-bonded Cut-offs

$$E_{non-bonded} = \sum_{atoms\_i,k} \left\{ \left( \frac{A_{ik}}{r_{ik}^{12}} - \frac{C_{ik}}{r_{ik}^6} \right) + \frac{q_i q_k}{Dr_{ik}} \right\}$$

- Cut-off  $\sim 12\text{\AA}$



# Basic MD Algorithm

For i=0 to numsteps

    if i % ap\_freq == 0  
        find atom pairs

    Compute 'bonded' forces  
        bonds, angles, dihedrals,  
        impropers

    Compute 'non-bonded' forces  
        atom pairs

    Integrate

# Data Structures

## Vector

double x, y, z

## Atom

Vector pos, vel, force

double Mass

double Charge

double Rmin

double Eps

## Molecule

list Atom atoms

list Bond bonds

list Angle angles

list Improper impropers

list Dihedrals dihedrals

list AtomPair atompairs

## Bonded Forces

### Bond

Atom \*a1, \*a2  
double k, b0

### Angle

Atom \*a1, \*a2, \*a3  
double k, t0

### Improper

Atom \*a1, \*a2, \*a3, \*a4  
double k, t0

### Dihedral

Atom \*a1, \*a2, \*a3, \*a4  
list DihedralValue vals

### DihedralValue

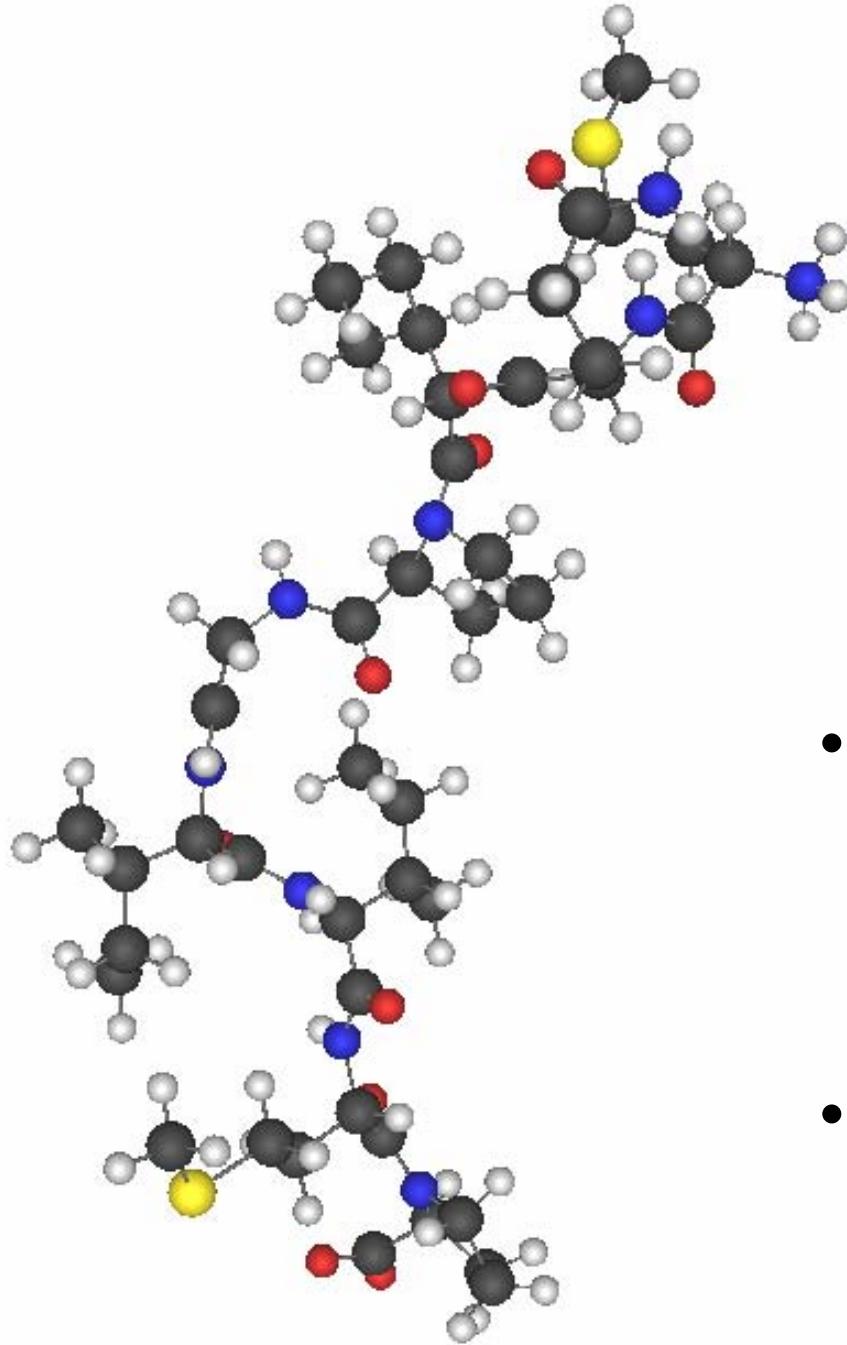
double k, phase  
int n

## Non-Bonded Forces

### Atom Pair

Atom \*a1, \*a2  
double ej

- A8m
  - ‘Bonded’ - total **41,652**
    - 146 atoms x 104 bytes = **15,184**
    - 147 bonds x 24 bytes= **3,528**
    - 275 angles x 28 bytes = **7,700**
    - 393 dihedrals x 16 bytes +  
414 dihedral values x 20 bytes = **14,568**
    - 21 impropers 32 bytes = **672**
  - ‘Non-bonded’ – total **176,000**
    - 11,000 Atom Pairs x 16 bytes
      - (1-3 bonded atoms excluded)
- 10 x A8m
  - ‘Bonded’ – total **416,520**
  - ‘Non-bonded’ – total **16,976,000**
- 20 x A8m
  - ‘Bonded’ – total **833,040**
  - ‘Non-bonded’ – total **68,064,000**

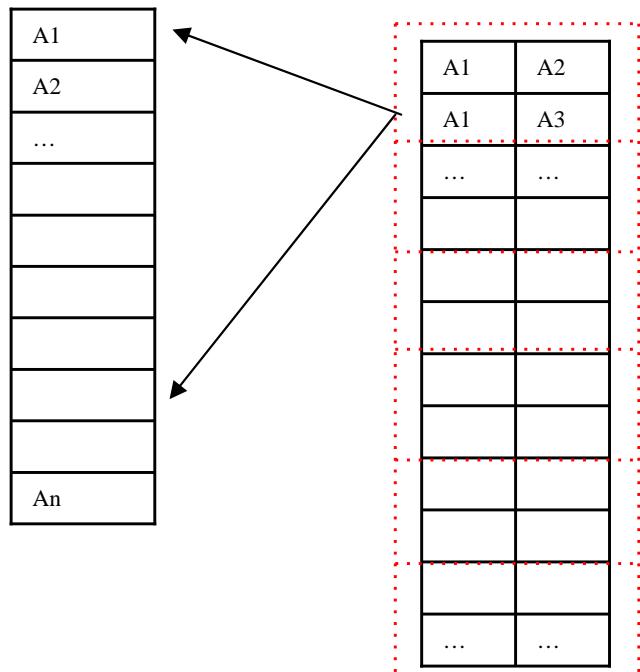


# Sequential Algorithm

For i=0 to numsteps	No cutoff	With cutoff
<pre>if i%ap_freq==0     find atom pairs</pre>	0 ms	Bf / Kd 6,090 / 880 ms 24,440 / 1,750 ms
<pre>'bonded' forces     bonds, angles,     dihedrals, impropers</pre>	50ms	50ms
<pre>'non-bonded' forces     atom pairs</pre>	1,480ms 1,060,850 pairs	150ms 116,434 pairs
<pre>integrate</pre>	10ms	10ms

# Parallelization Approaches

- Force Decomposition



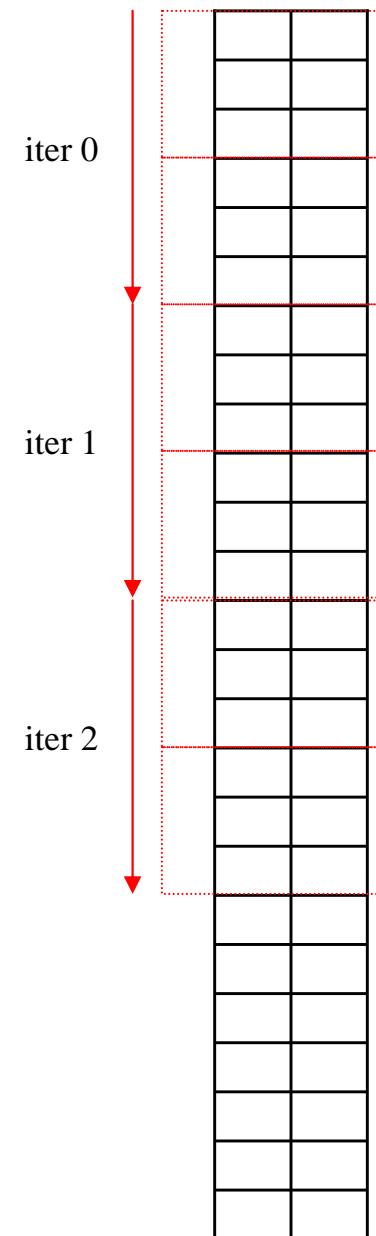
- force operation includes both atom positions, returns the force on both atoms
- scales well with system size and #processors

# Parallelization Approaches

- Force Decomposition

## PPU

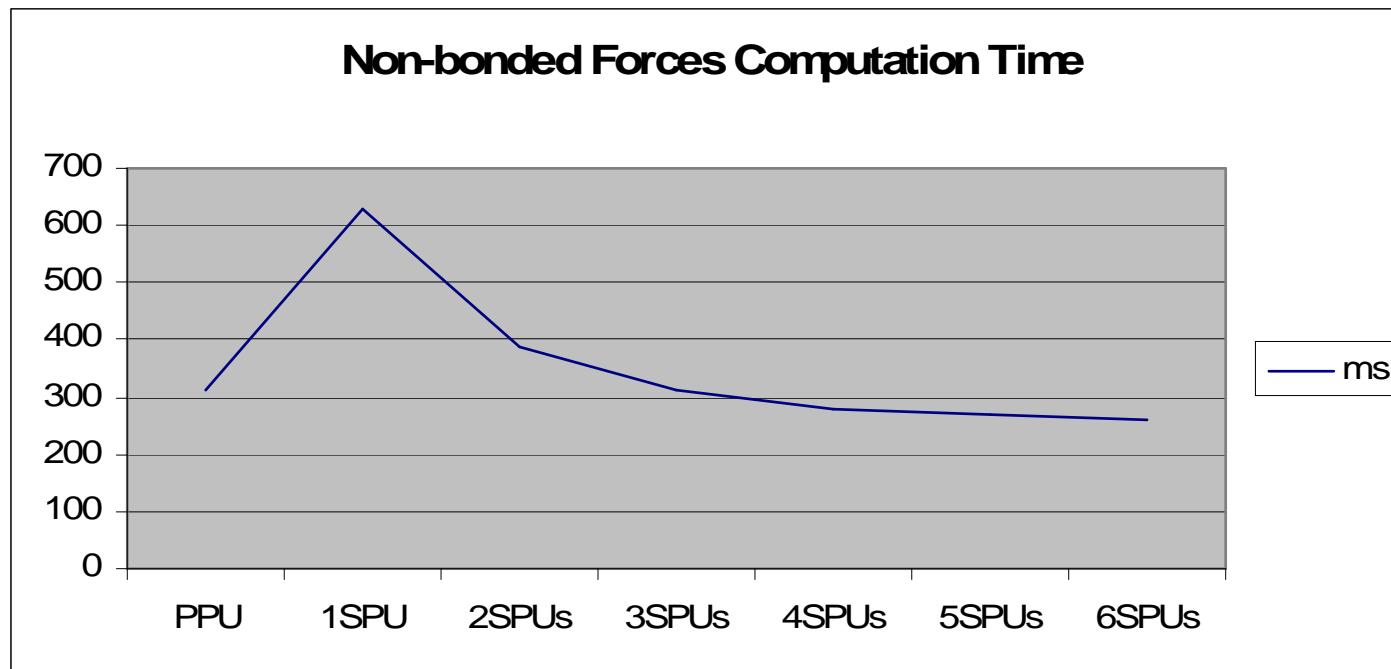
```
for j=0 to #SPUs
    • send control block to SPU-j
for step i=0 to num steps
    • compute bonded forces
    • compute non-bonded forces
        • while non-bonded operations remaining
            • for j=0 to #SPUs
                • create block with force-operations (200)
                • send control block with #ops to SPU-j
                • tell SPU-j to start processing
            • for j=0 to #SPUs
                • if SPU-j finished, add forces to atoms
            • break if all SPUs finished
    • integrate forces
```



# Parallelization Approaches

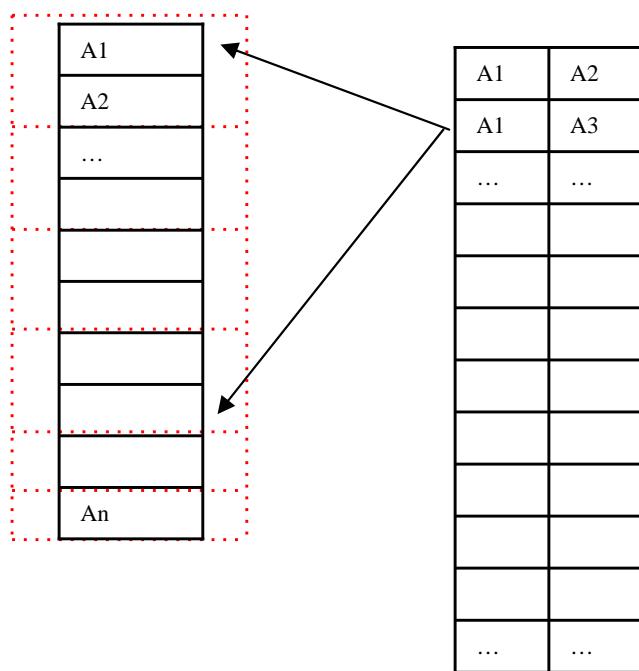
- Force Decomposition - performance

PPU	1SPU	2SPUs	3SPUs	4SPUs	5SPUs	6SPUs
310	630	390	310	280	270	260



# Parallelization Approaches

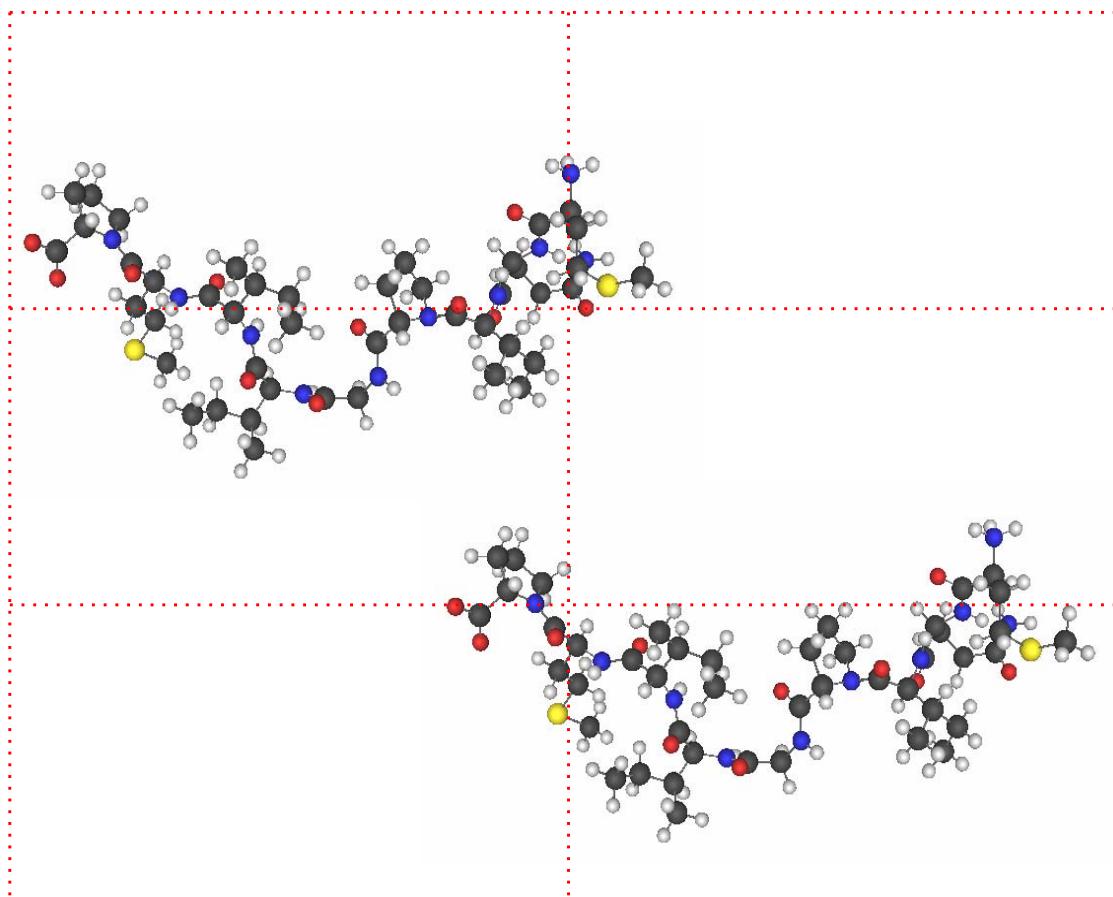
- Atomic Decomposition



- atoms and forces stored independently
- doesn't scale as easily with system size

# Parallelization Approaches

- Spatial Decomposition



- not load-balanced
- atom positions must be communicated between processors
- periodically re-assign atoms

# State of the Art - NAMD

- force-spatial decomposition

