

## The Sims

### Open-Ended Architecture

#### Perspective

camera angles: oblique and overhead, NW, NE, SE, SW

#### Time

Variable Speed

#### Space

Interiors

#### Character

personality: determined by astrological sign  
neat, outgoing, active, playful, nice

age, race, gender

skins

face

body type

clothing

#### Needs

Hunger

Comfort

Hygiene

Bladder

Energy

Fun

Social

Room

#### Skills

Cooking

Mechanical

Charisma

Body

Logic

Creativity

#### Jobs

music

politics

business

military

law enforcement

crime

psychic

slacker

entertainment

pro athlete

medicine

computer

journalism

#### Relationships