

13.42 Design Principles for Ocean Vehicles

Prof. A.H. Techet

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1. Gaussian Distribution

Distributions of random variables are often gaussian in shape, or can be approximated as such. The gaussian density function is described by the probability density function

$$f(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\bar{x})^2}{2\sigma^2}} \quad (1)$$

which is symmetric about \bar{x} . Given this pdf the cumulative probability of x is

$$F(x) = \frac{1 + \operatorname{erf}\left(\frac{x - \bar{x}}{\sigma}\right)}{2} \quad (2)$$

where erf is the error function:

$$\operatorname{erf}(\zeta) = \frac{1}{\sqrt{\pi}} \int_0^\zeta e^{-y^2/2} dy \quad (3)$$

For an approximately normal function (with Gaussian distribution) then

68% of events fall within 1σ

95% of events fall within 2σ

97.7% of events fall within 3σ

2. Poisson distribution

Discrete events occur randomly in time with the following probability as $\delta t \rightarrow 0$:

$$\left\{ \begin{array}{ll} \lambda \delta t & \text{to have 1 occurrence in time interval } \delta t \\ 1 - \lambda \delta t & \text{to have 0 occurrences in time } \delta t \\ 0 & \text{to have more than one occurrence in time } \delta t \end{array} \right\} \quad (4)$$

Thus the probability to have k occurrences within a finite time t can be shown to be

$$P(k \text{ in } t) = e^{-\lambda t} \frac{(\lambda t)^k}{k!} \quad (5)$$

This can be useful when designing platforms that require less than k occurrences of an event in a certain time t (e.g. less than ten times water on deck in one day).