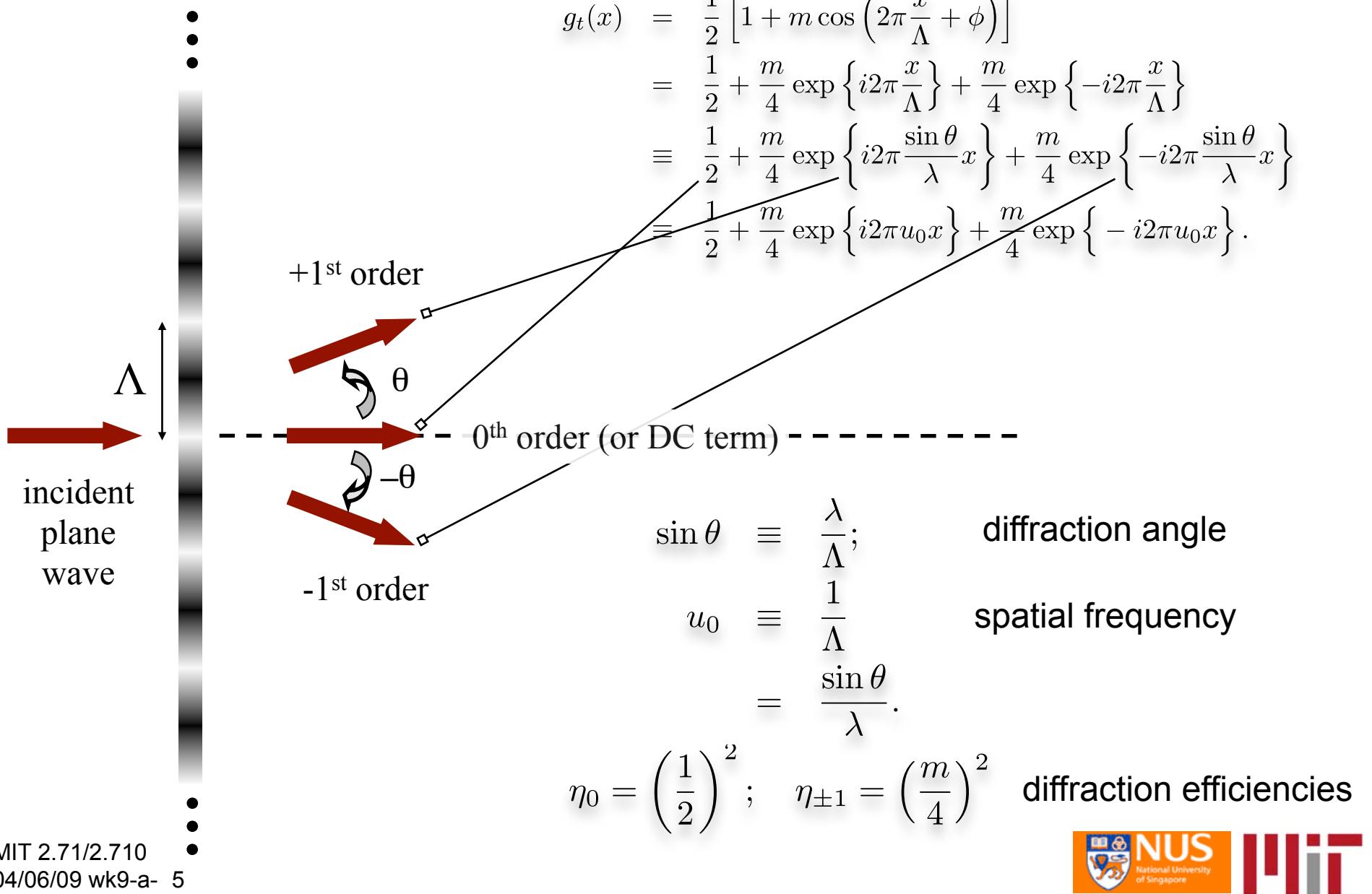
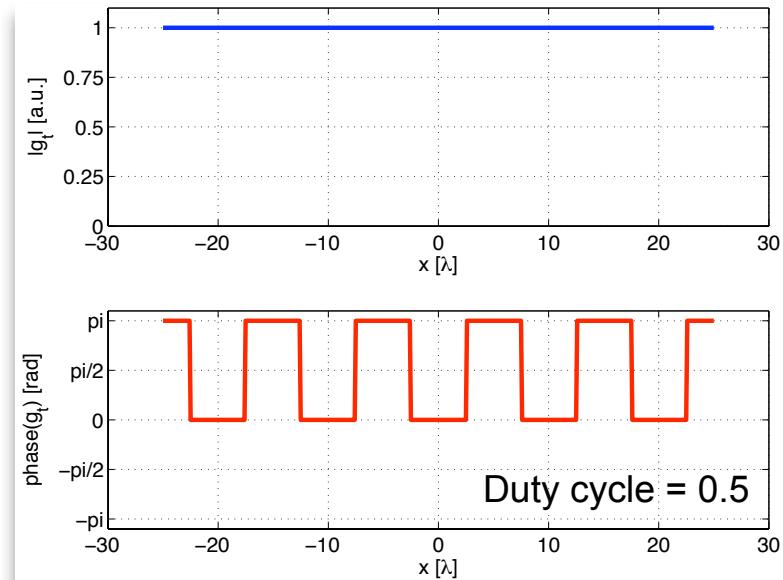
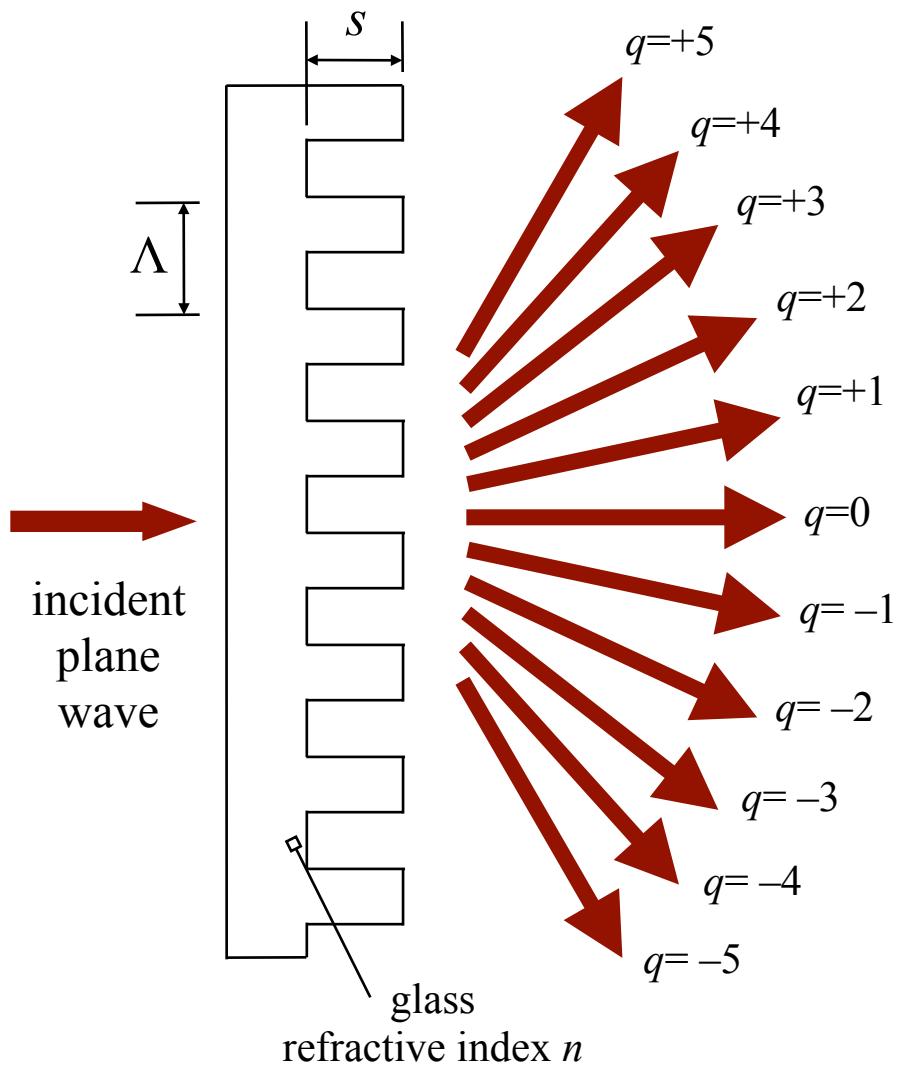


Sinusoidal amplitude grating



Example: binary phase grating



$$g_0(x) = \begin{cases} 1, & 0 \leq |x| \leq \Lambda/4 \\ -1, & \Lambda/4 < |x| \leq \Lambda/2 \end{cases}$$

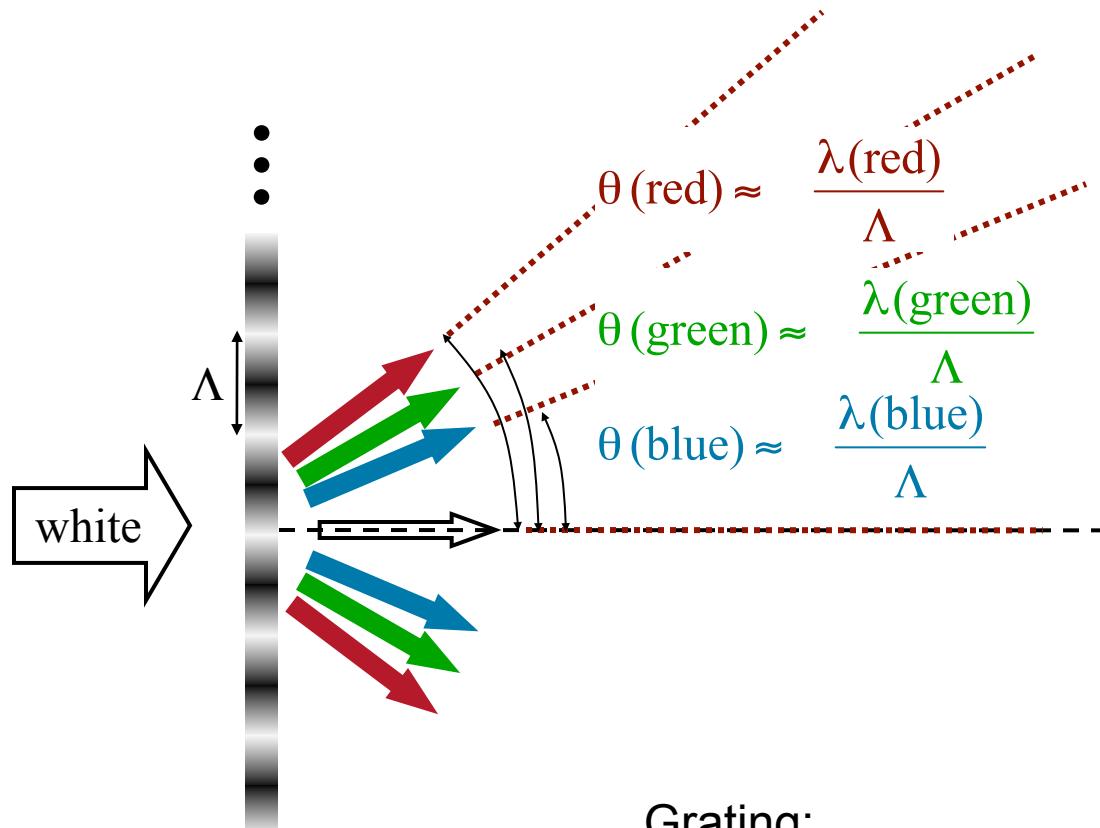
$$c_q = \frac{1}{\Lambda} \int_{-\Lambda/2}^{\Lambda/2} g_0(x) \exp \left\{ i2\pi q \frac{x}{\Lambda} \right\} dx.$$

$$c_q = \text{sinc} \left(\frac{q}{2} \right) \quad \text{where} \quad \text{sinc} (\xi) \equiv \frac{\sin(\pi\xi)}{(\pi\xi)}.$$

$$\eta_{\pm q} = \left(\frac{2}{\pi q} \right)^2 \quad \text{for } q \text{ odd.}$$

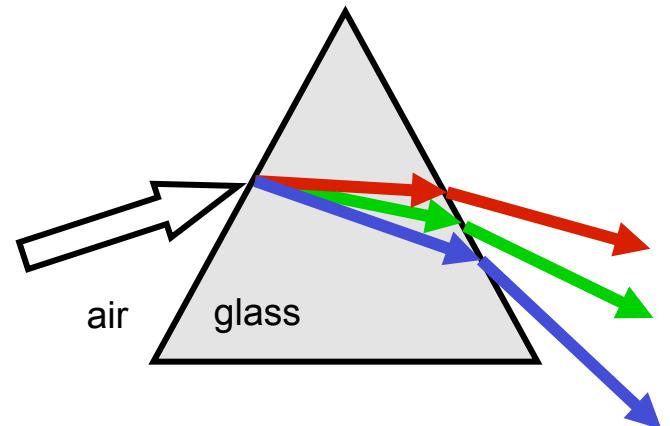
$$\eta_{\pm 1} = \left(\frac{2}{\pi} \right)^2 \approx 40.53\%.$$

Grating dispersion



Grating:
blue light is *diffracted* at
smaller angle than red:

anomalous dispersion



Prism:
blue light is *refracted* at
larger angle than red:

normal dispersion

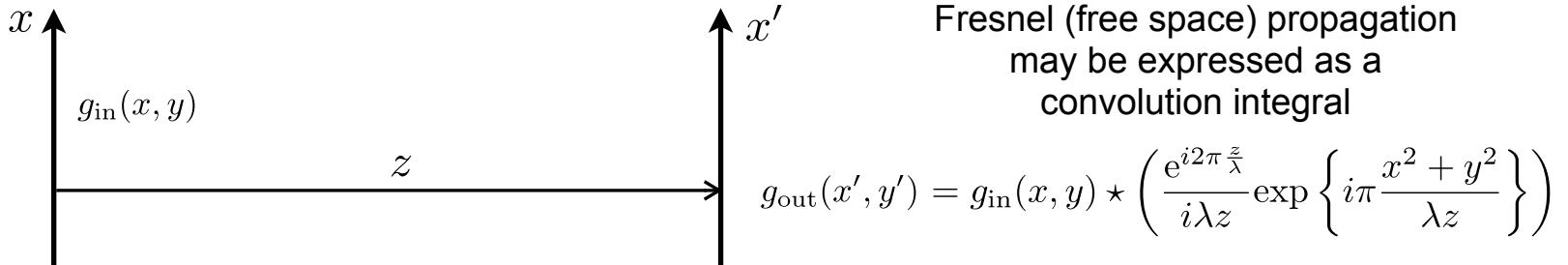
Today

- Fraunhofer diffraction
- Fourier transforms: maths
- Fraunhofer patterns of typical apertures
- Fresnel propagation: Fourier systems description
 - impulse response and transfer function
 - example: Talbot effect

Next week

- Fourier transforming properties of lenses
- Spatial frequencies and their interpretation
- Spatial filtering

Fraunhofer diffraction



$$g_{\text{out}}(x', y'; z) = \frac{1}{i\lambda z} \exp \left\{ i2\pi \frac{z}{\lambda} \right\} \iint g_{\text{in}}(x, y) \exp \left\{ i\pi \frac{(x' - x)^2 + (y' - y)^2}{\lambda z} \right\} dx dy$$

If the propagation distance becomes very large $z \rightarrow \infty$, we can approximate the free-space (Fresnel) propagation integral as

$$\begin{aligned} g_{\text{out}}(x', y'; z) &= \frac{1}{i\lambda z} \exp \left\{ i2\pi \frac{z}{\lambda} \right\} \iint g_{\text{in}}(x, y) \exp \left\{ i\pi \frac{x'^2 + x^2 - 2xx' + y'^2 + y^2 - 2yy'}{\lambda z} \right\} dx dy \\ &\approx \exp \left\{ i2\pi \frac{z}{\lambda} + i\pi \frac{x'^2 + y'^2}{\lambda z} \right\} \iint g_{\text{in}}(x, y) \exp \left\{ -i2\pi \frac{xx' + 2yy'}{\lambda z} \right\} dx dy \end{aligned}$$

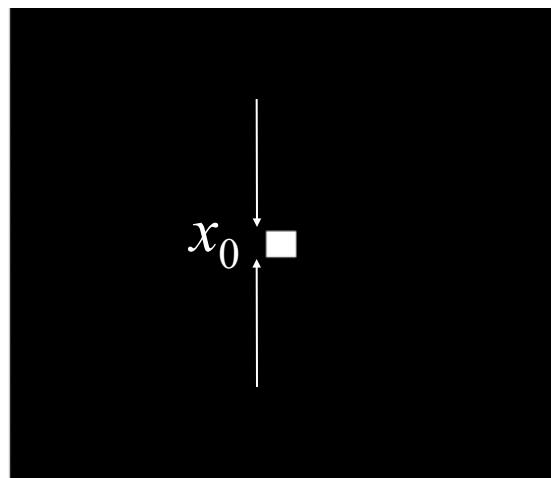
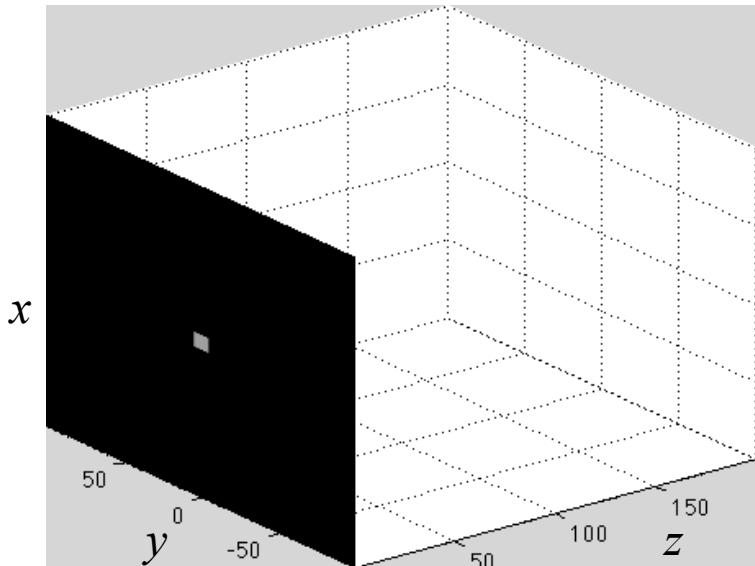
$$\text{We set } u \equiv \frac{x'}{\lambda z} \quad v \equiv \frac{y'}{\lambda z}$$

and rewrite the approximated Fresnel integral as

$$g_{\text{out}}(x', y'; z) \approx \exp \left\{ i2\pi \frac{z}{\lambda} + i\pi \frac{x'^2 + y'^2}{\lambda z} \right\} \iint g_{\text{in}}(x, y) \exp \left\{ -i2\pi (ux + vy) \right\} dx dy,$$

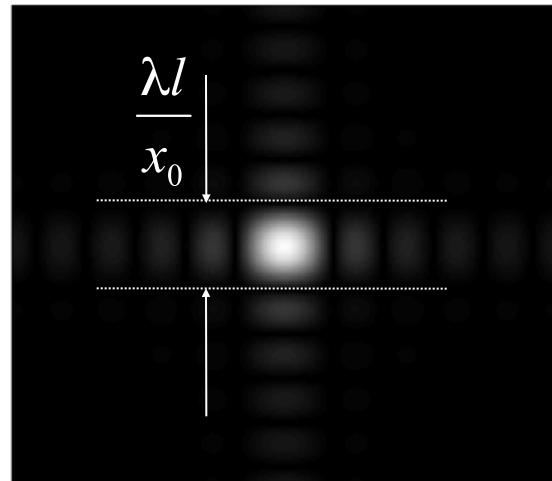
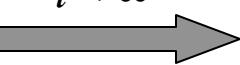
which we recognize as proportional to the Fourier transform $G_{\text{in}}(u, v)$.

Example: rectangular aperture



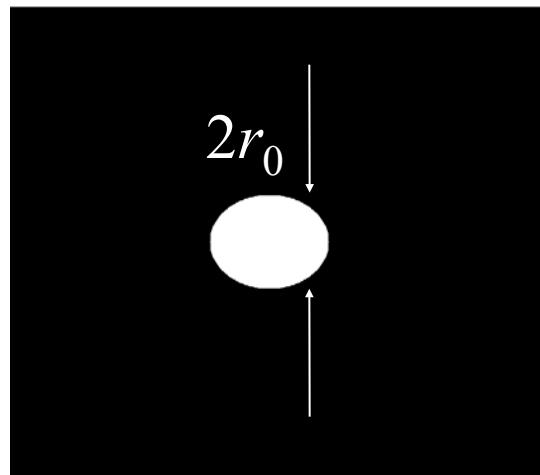
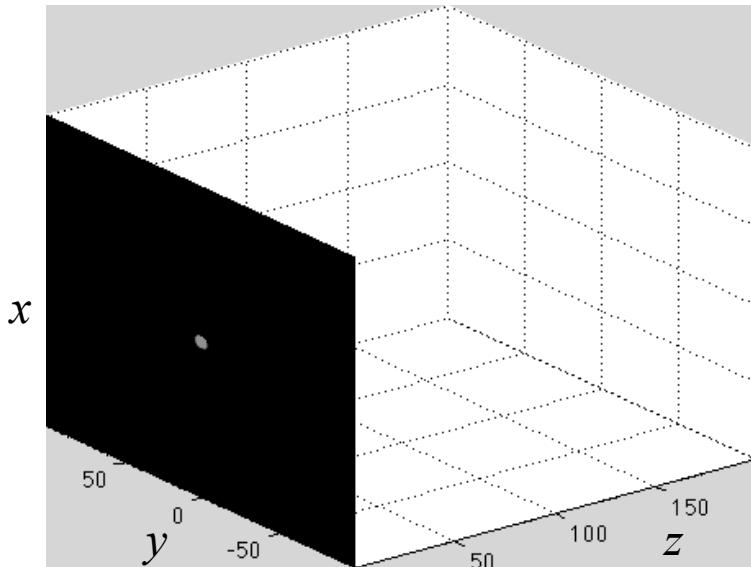
input field

free space
propagation by
 $l \rightarrow \infty$



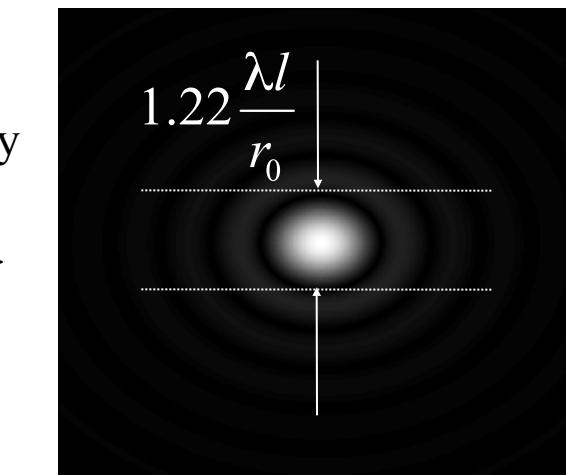
far field

Example: circular aperture



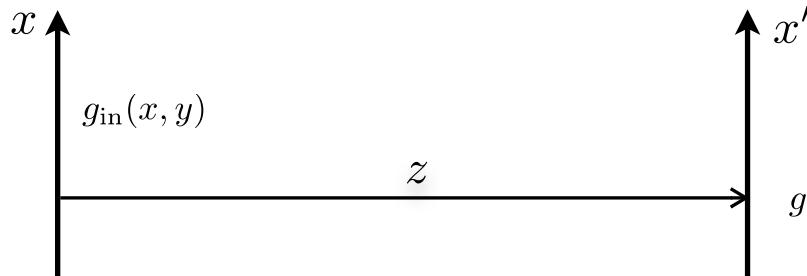
input field

free space
propagation by
 $l \rightarrow \infty$



far field

How far along z does the Fraunhofer pattern appear?



Fresnel (free space) propagation
may be expressed as a
convolution integral

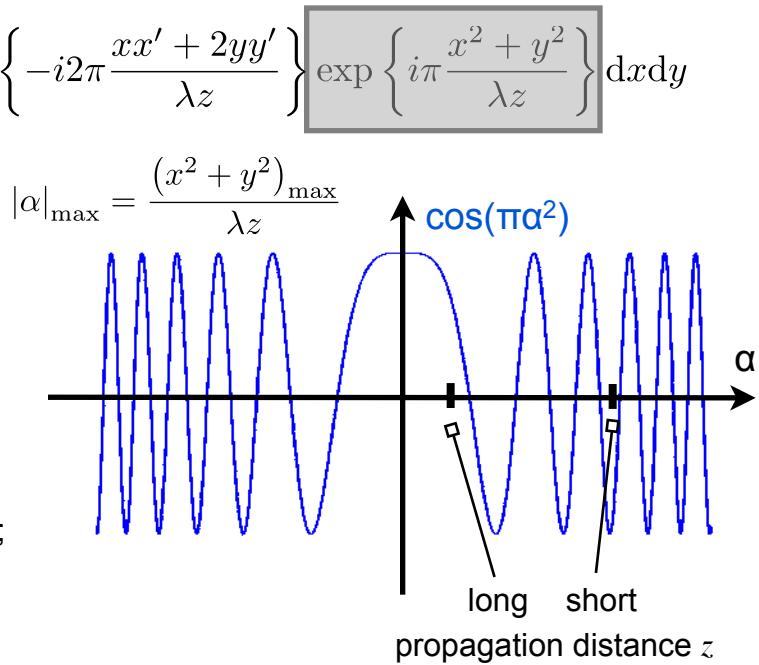
$$g_{\text{out}}(x', y') = g_{\text{in}}(x, y) \star \left(\frac{e^{i2\pi \frac{z}{\lambda}}}{i\lambda z} \exp \left\{ i\pi \frac{x^2 + y^2}{\lambda z} \right\} \right)$$

$$g_{\text{out}}(x', y'; z) = \frac{1}{i\lambda z} \exp \left\{ i2\pi \frac{z}{\lambda} \right\} \iint g_{\text{in}}(x, y) \exp \left\{ i\pi \frac{(x' - x)^2 + (y' - y)^2}{\lambda z} \right\} dx dy$$

$$g_{\text{out}}(x', y'; z) = \frac{1}{i\lambda z} \exp \left\{ i2\pi \frac{z}{\lambda} + i\pi \frac{x'^2 + y'^2}{\lambda z} \right\} \iint g_{\text{in}}(x, y) \exp \left\{ -i2\pi \frac{xx' + 2yy'}{\lambda z} \right\} \boxed{\exp \left\{ i\pi \frac{x^2 + y^2}{\lambda z} \right\}} dx dy$$

$$\begin{aligned} \exp \left\{ i\pi \frac{x^2 + y^2}{\lambda z} \right\} &= \cos \left\{ \pi \frac{x^2 + y^2}{\lambda z} \right\} + i \sin \left\{ \pi \frac{x^2 + y^2}{\lambda z} \right\} \\ &\approx 1 \quad \text{if } \frac{(x^2 + y^2)_{\text{max}}}{\lambda z} \ll 1 \\ \Leftrightarrow z &\gg \frac{(x^2 + y^2)_{\text{max}}}{\lambda} \end{aligned}$$

For example, if $(x^2 + y^2)_{\text{max}} = (4\lambda)^2$, then $z \gg 16\lambda$ to enter the Fraunhofer regime;
if $(x^2 + y^2)_{\text{max}} = (1000\lambda)^2$, then $z \gg 10^6\lambda$;
in practice, the Fraunhofer intensity pattern is recognizable at smaller z than
these predictions (but the correct Fraunhofer phase takes longer to form)



Fourier transforms

- One dimensional
 - Fourier transform
 - Fourier integral

$$G(\nu) = \int_{-\infty}^{+\infty} g(t) \exp \{ -i2\pi\nu t \} dt.$$

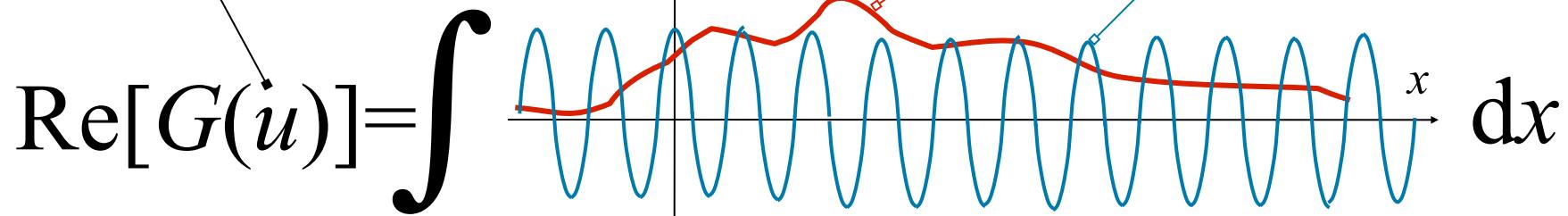
$$g(t) = \int_{-\infty}^{+\infty} G(\nu) \exp \{ i2\pi\nu t \} d\nu.$$

- Two dimensional
 - Fourier transform
 - Fourier integral

$$G(u, v) = \iint_{-\infty}^{+\infty} g(x, y) \exp \{ -i2\pi(ux + vy) \} dx dy.$$

$$g(x, y) = \iint_{-\infty}^{+\infty} G(u, v) \exp \{ i2\pi(ux + vy) \} du dv.$$

(1D so we can draw it easily ...)



Frequency representation

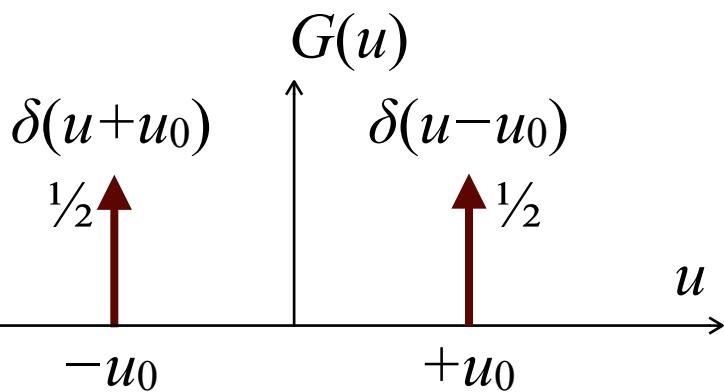
$$\text{Re}[G(u)] = \int g(x) \text{Re}[e^{-i2\pi ux}] dx = 0, \text{ if } u_0 \neq u$$

g(x)=cos[2πu₀x]

$\text{Re}[e^{-i2\pi ux}]$

x

$$\text{Re}[G(u)] = \int g(x) \text{Re}[e^{-i2\pi ux}] dx = \infty, \text{ if } u_0 = u$$

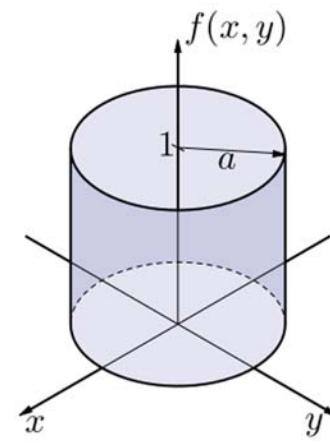
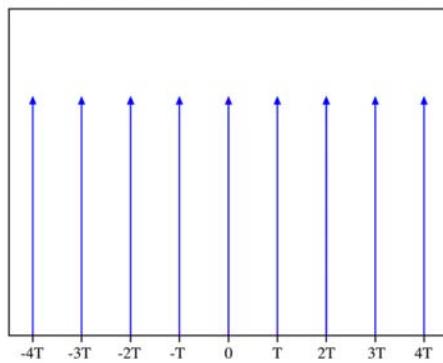
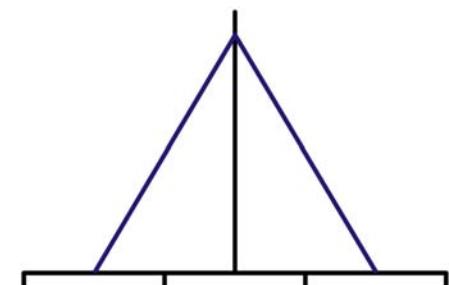
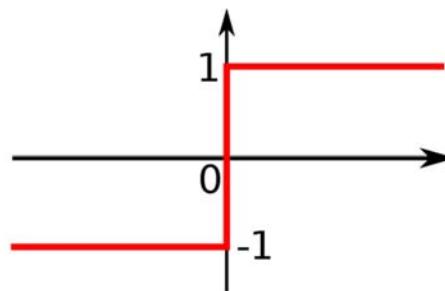
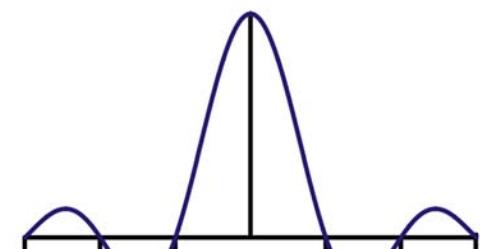
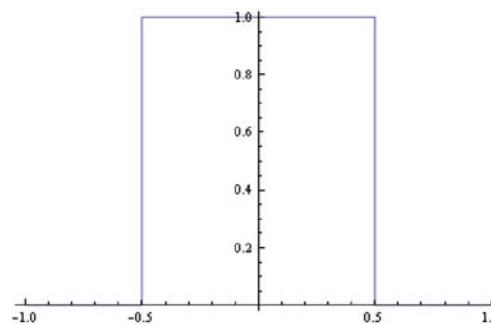


$$G(u) = \frac{1}{2} \delta(u+u_0) + \frac{1}{2} \delta(u-u_0)$$

The negative frequency is physically meaningless, but necessary for mathematical rigor; it is the price to pay for the convenience of using complex exponentials in the phasor representation

Commonly used functions in wave Optics

Text removed due to copyright restrictions. Please see p. 12 in
Goodman, Joseph W. *Introduction to Fourier Optics*.
Englewood, CO: Roberts & Co., 2004. ISBN: 9780974707723.

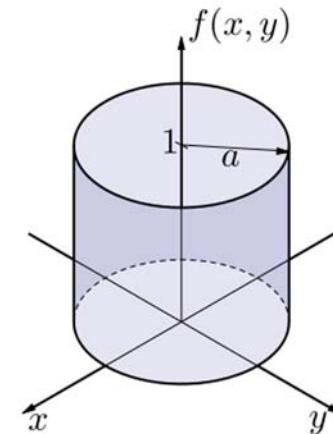


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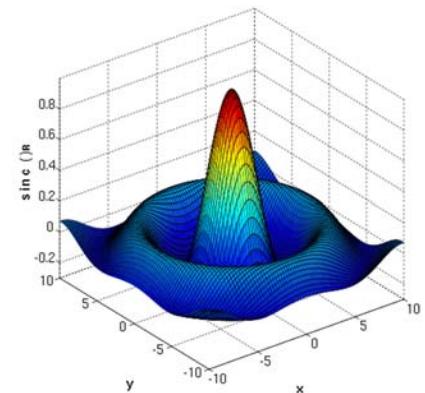
Fourier transform pairs

Functions with radial symmetry

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Goodman, Joseph W. *Introduction to Fourier Optics*. Englewood, CO: Roberts & Co., 2004.
ISBN: 9780974707723.



$j\text{inc}(\rho) \equiv$



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$$r = \sqrt{x^2 + y^2}$$

$$\rho = \sqrt{f_X^2 + f_Y^2}$$

Fourier transform properties

Text removed due to copyright restrictions.

Please see pp. 8-9 in Goodman, Joseph W. *Introduction to Fourier Optics*.
Englewood, CO: Roberts & Co., 2004. ISBN: 9780974707723.

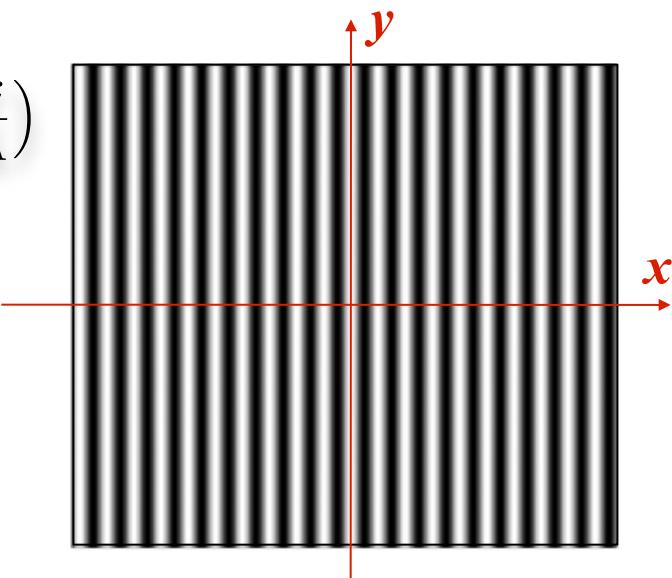
A general discussion of the properties of Fourier transforms may also be found here
http://en.wikipedia.org/wiki/Fourier_transform#Properties_of_the_Fourier_transform.

IMPORTANT! A note on notation: Goodman uses (f_X, f_Y) to denote spatial frequencies along the (x,y) dimensions, respectively.

In these notes, we will sometimes use (u,v) instead.

The spatial frequency domain: vertical grating

$$\cos\left(2\pi \frac{x}{\Lambda}\right)$$



x

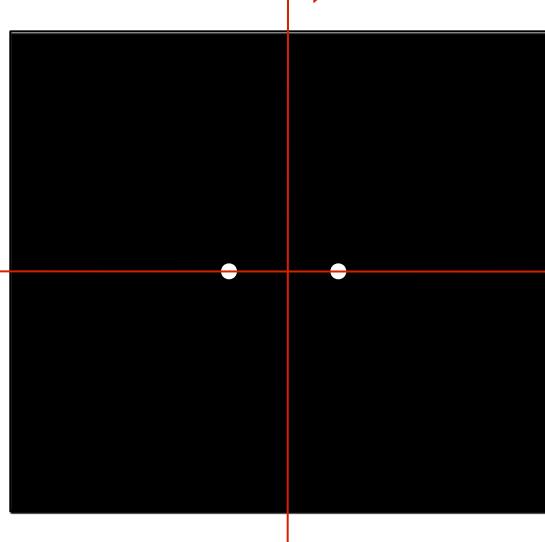
y

Space
domain

$$\frac{1}{2}\delta\left(u + \frac{1}{\Lambda}\right)\delta(v) + \frac{1}{2}\delta\left(u - \frac{1}{\Lambda}\right)\delta(v)$$

u

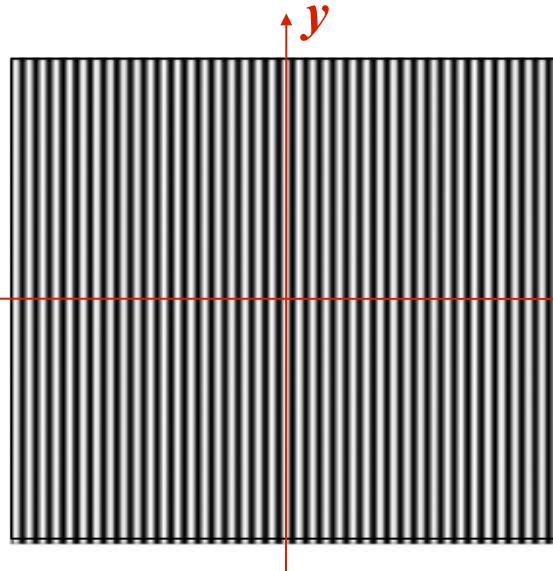
v



u

v

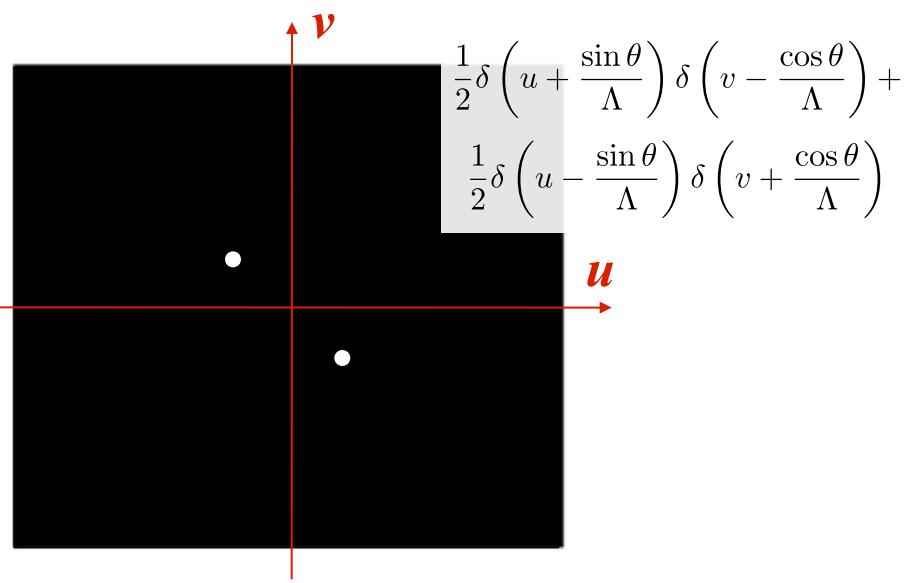
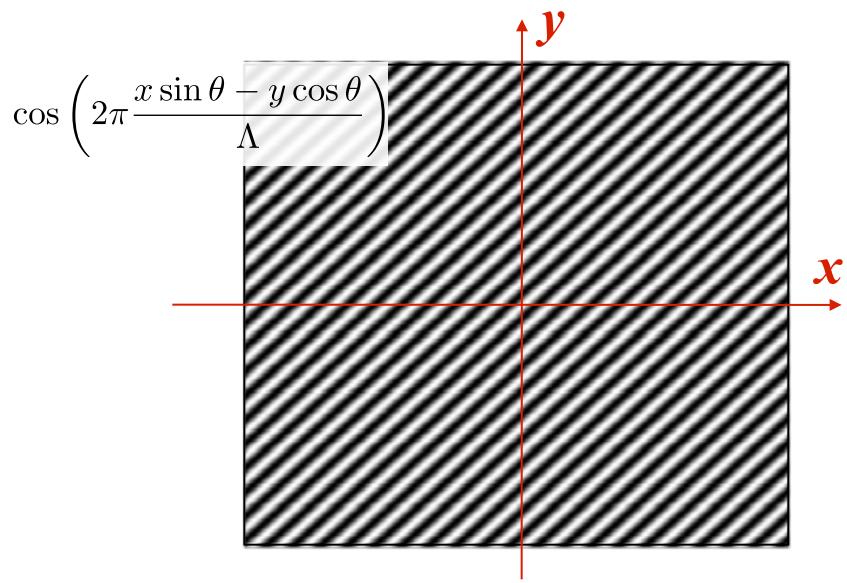
Frequency
(Fourier)
domain



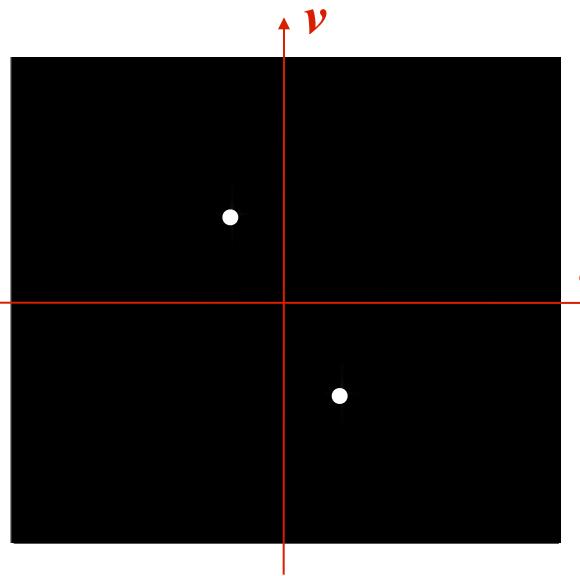
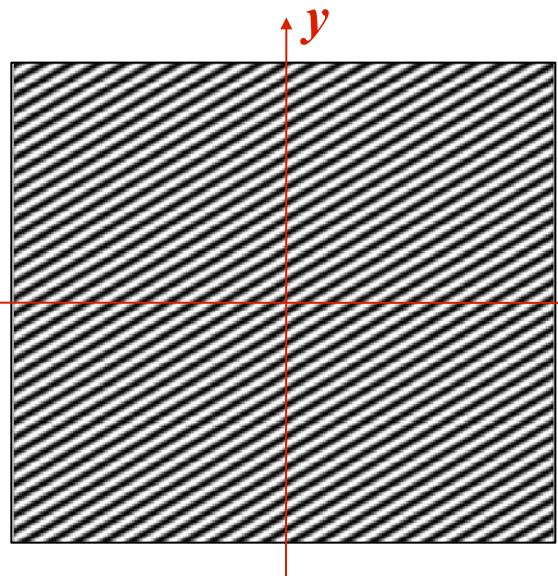
x

y

The spatial frequency domain: tilted grating



Space
domain

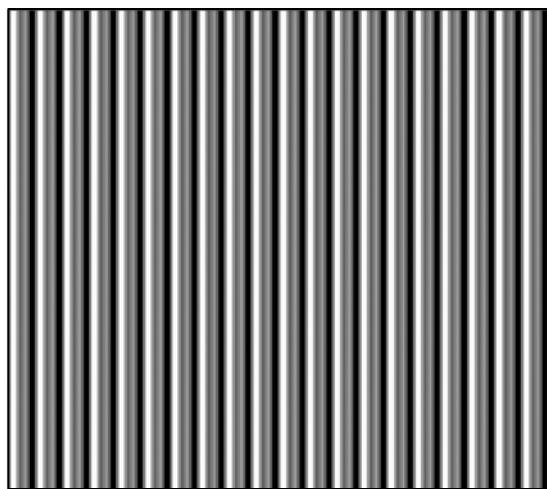
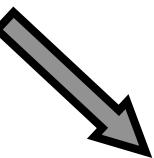
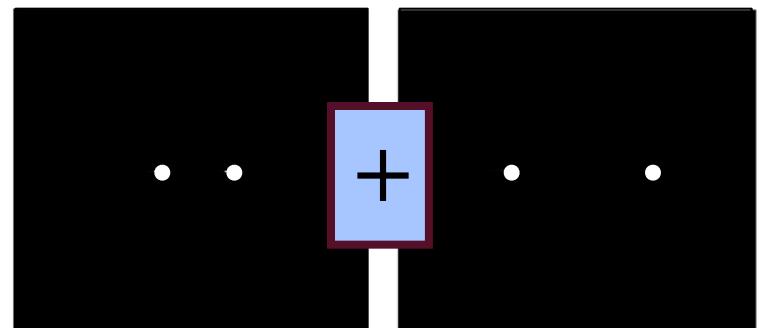
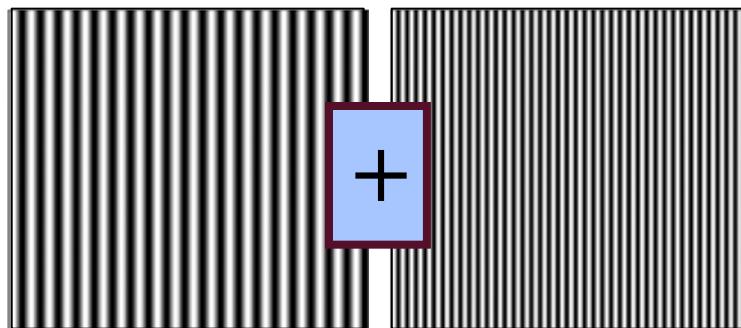


Frequency
(Fourier)
domain

Superposition: two gratings

$$a_1 \cos\left(2\pi \frac{x}{\Lambda_1}\right) + a_2 \cos\left(2\pi \frac{x}{\Lambda_2}\right)$$

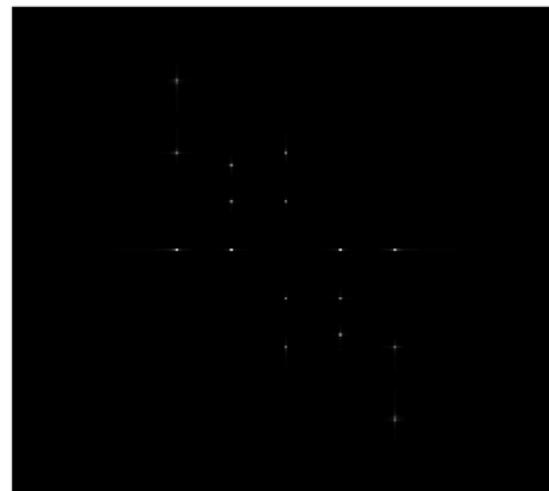
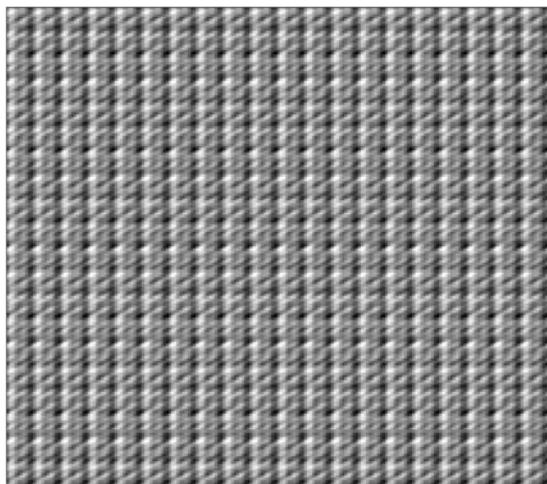
$$\frac{a_1}{2} \delta\left(u + \frac{1}{\Lambda_1}\right) \delta(v) + \frac{a_2}{2} \delta\left(u + \frac{1}{\Lambda_2}\right) \delta(v) + \\ \frac{a_1}{2} \delta\left(u - \frac{1}{\Lambda_1}\right) \delta(v) + \frac{a_2}{2} \delta\left(u - \frac{1}{\Lambda_2}\right) \delta(v)$$



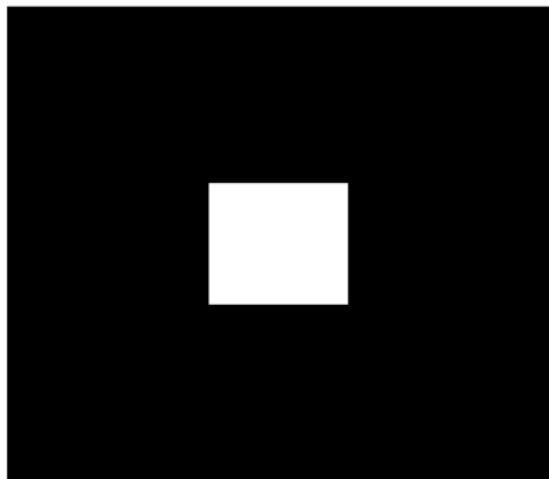
Space
domain

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04/08/09 wk9-b-13

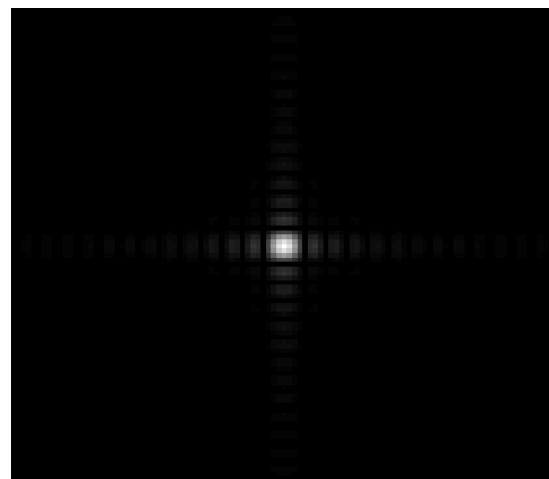
Superposition: multiple gratings



discrete
(Fourier
series)



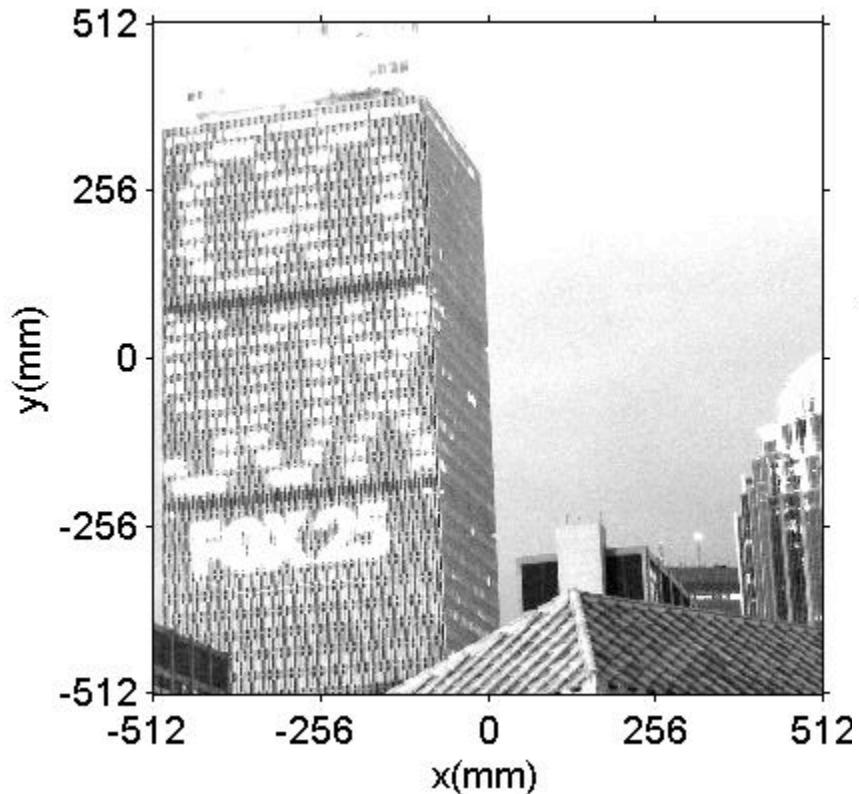
Space
domain



continuous
(Fourier
integral)

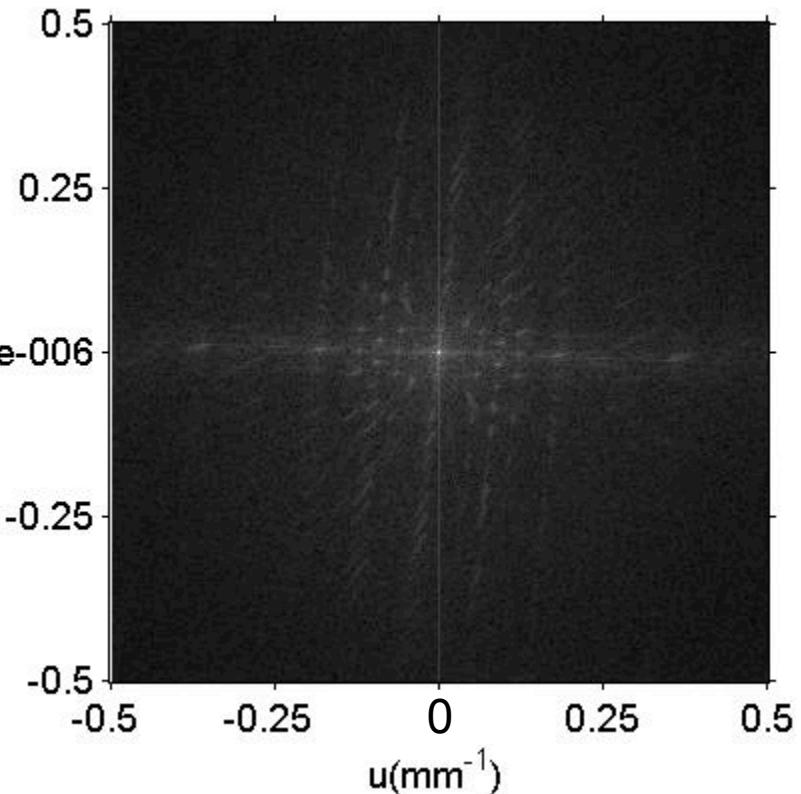
Frequency
(Fourier)
domain

Spatial frequency representation of arbitrary scenes



Space domain

$$g(x, y)$$

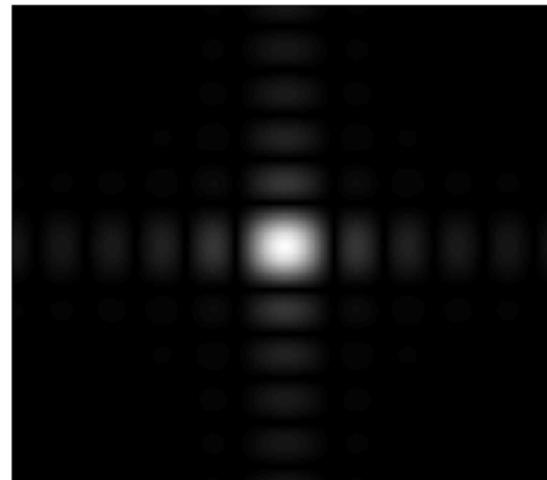
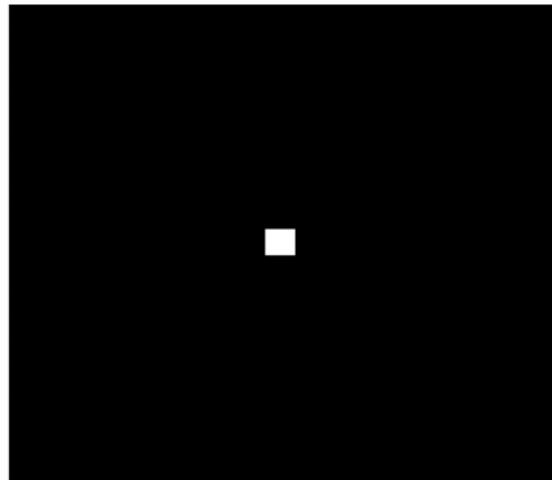
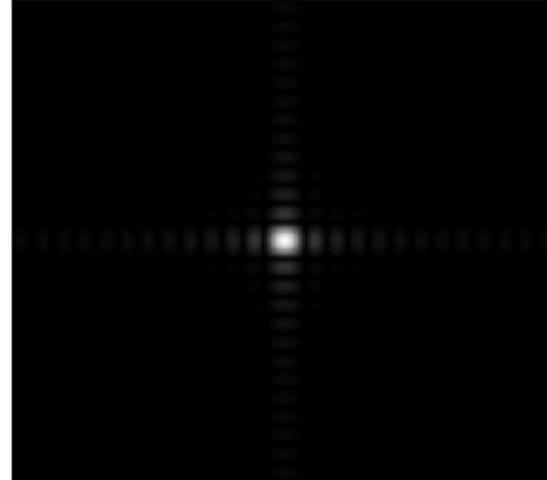
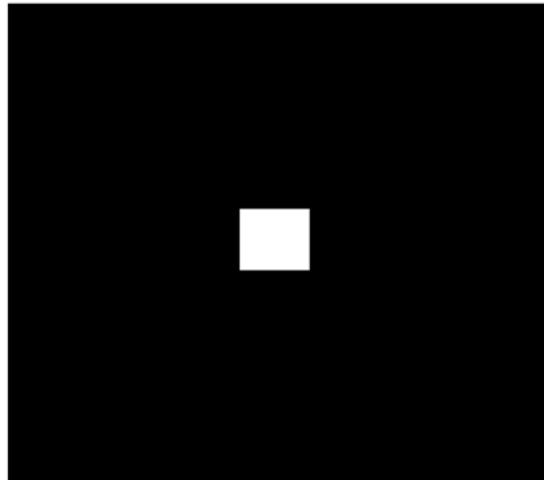


Spatial frequency domain

$$G(u, v) = \mathcal{F} \{ g(x, y) \}$$

Fourier transform

The scaling (or similarity) theorem

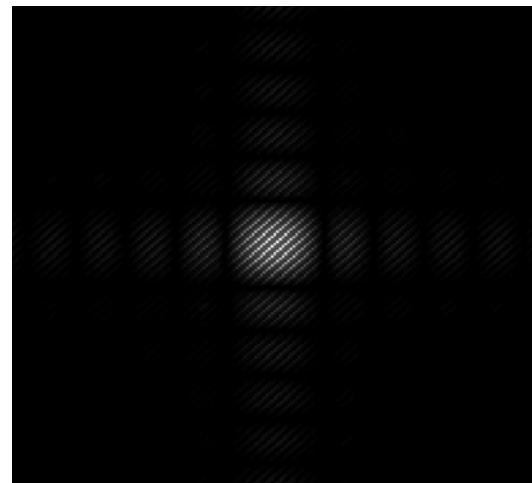
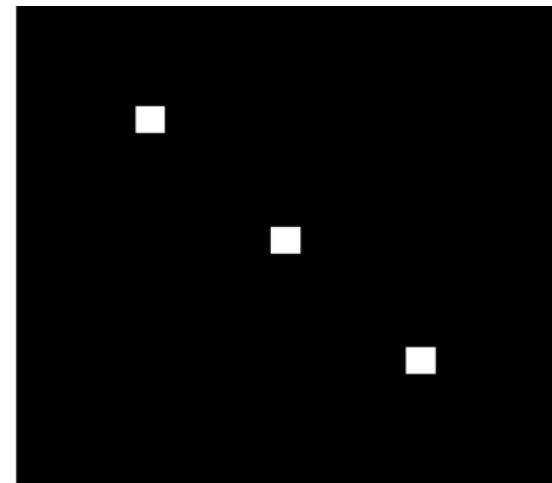
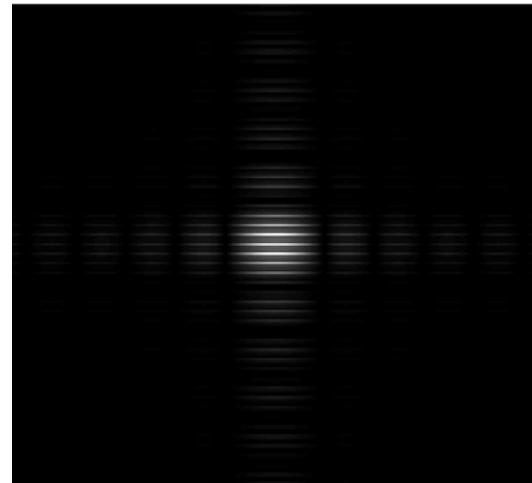
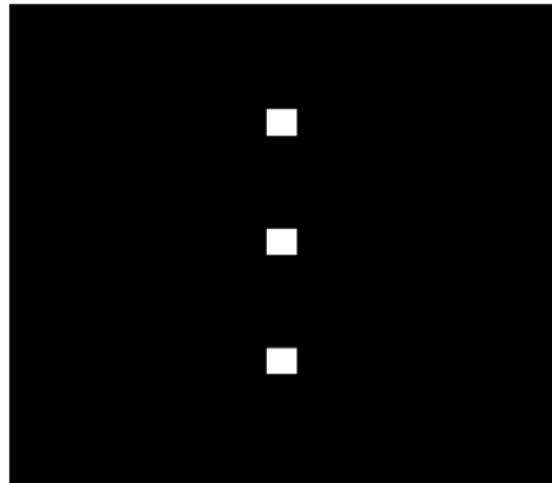


Space
domain

Frequency
(Fourier)
domain

$$\mathcal{F} \left\{ g \left(\frac{x}{a}, \frac{y}{b} \right) \right\} = |ab| G(au, bv)$$

The shift theorem

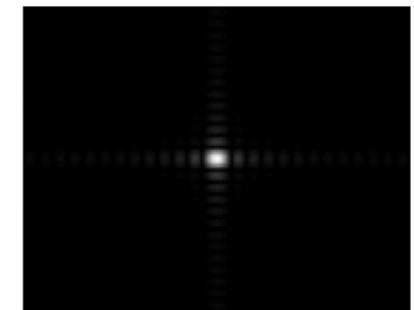
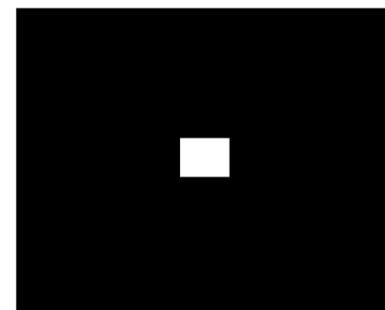
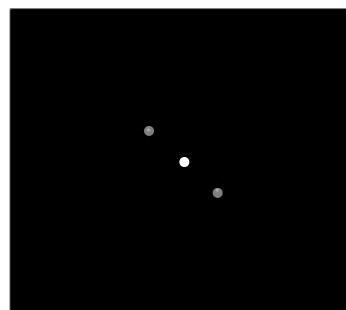


Space
domain

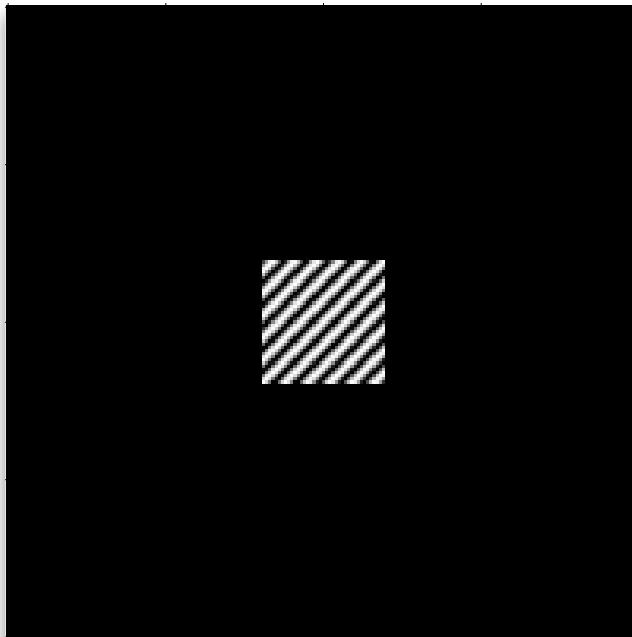
Frequency
(Fourier)
domain

$$\mathcal{F} \{ g(x - a, y - b) \} = \exp \{ 2\pi (au + bv) \} G(u, v)$$

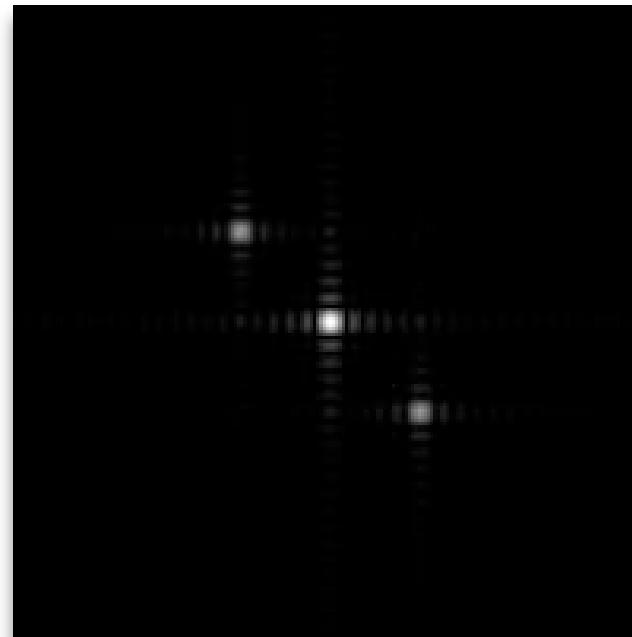
The convolution theorem



multiplication



convolution



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