

# Is The Make/Buy Decision a Core Competence?

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# Outline

- I. Necessity of outsourcing, importance of supply webs
- II. Generic nature of the outsourcing process
- III. Formalization of this process
  - foundation in system engineering
  - two kinds of dependency
  - definition of “outsourcability”
- IV. Examples
- V. Conclusions

# Vertical Integration Used to be Good

- Now, outsourcing is good
- Outsourcing creates dependencies
- Knowledge has to be managed up and down the supply chain
- Most companies do not understand the requirements for smart outsourcing and do not appreciate the risks

# Drivers of Make-Buy

- “Cost”
  - others...
- 
- Are there risks?

# Dependency and Outsourcing

- Modern products are so complex that no company has all the skills needed
- Companies are dependent on each other for many crucial things - and some are even proud of it!
- Make/buy decisions are made for both **product components** and for **“manufacturing infrastructure”**: machines, CAD, MRP

# Four Stories

- Manufacturing managers unable to design a toy assembly line
- Switching suppliers for a “washer”
- HWP discovers what laid-off managers were doing (Ed Anderson and Geoff Parker: **From Buyer to Integrator: The Transformation of the Supply-chain Manager in the Vertically Disintegrating Firm**)
- Shifting jobs to Mexico generates 1000% overhead

# Can We Make These Cars?

Customer Demand / Per Shift:  
One Shift = 6 min.

Photos removed due to copyright restrictions.

Sedan  
6

Semi  
2

Race car  
2

Truck  
2

# Theory of the Firm

“What We Don’t Do”



Transaction  
Costs

# Two Views of the Make-Buy Dilemma

“You learn by trying  
not by buying.”

Product/process  
integration

First access to  
new technology

Keep new methods  
from leaking out

“Mastery itself  
is the prize”

“Our business is cars,  
not robots.”

The US has a robust  
vendor base

There is economy  
of scale

Can capitalize on  
vendors’ learning

Focus on the core  
business

*It is not obvious who is right.*

# Outsourcing and Architecture

- Product architecture and outsourcing interact
  - interfaces must be defined and managed
- Architecture of supply chain must correspond to architecture of product (C. H. Fine)
- Many criteria influence choices of architecture which in turn influence outsourcing options and problems
  - System integration
  - Design and manufacturing methods
  - Power management
  - Politics
  - Knowledge management

# Integral and Modular Architectures

- Integral = functions shared by physical elements
- Examples...
- Some reasons integral is used...
- Modular = each function is delivered by a separate element
- Examples...
- Some reasons modular is used...

Is either kind of architecture “better” than the other?  
Or are all architectures more or less integral?

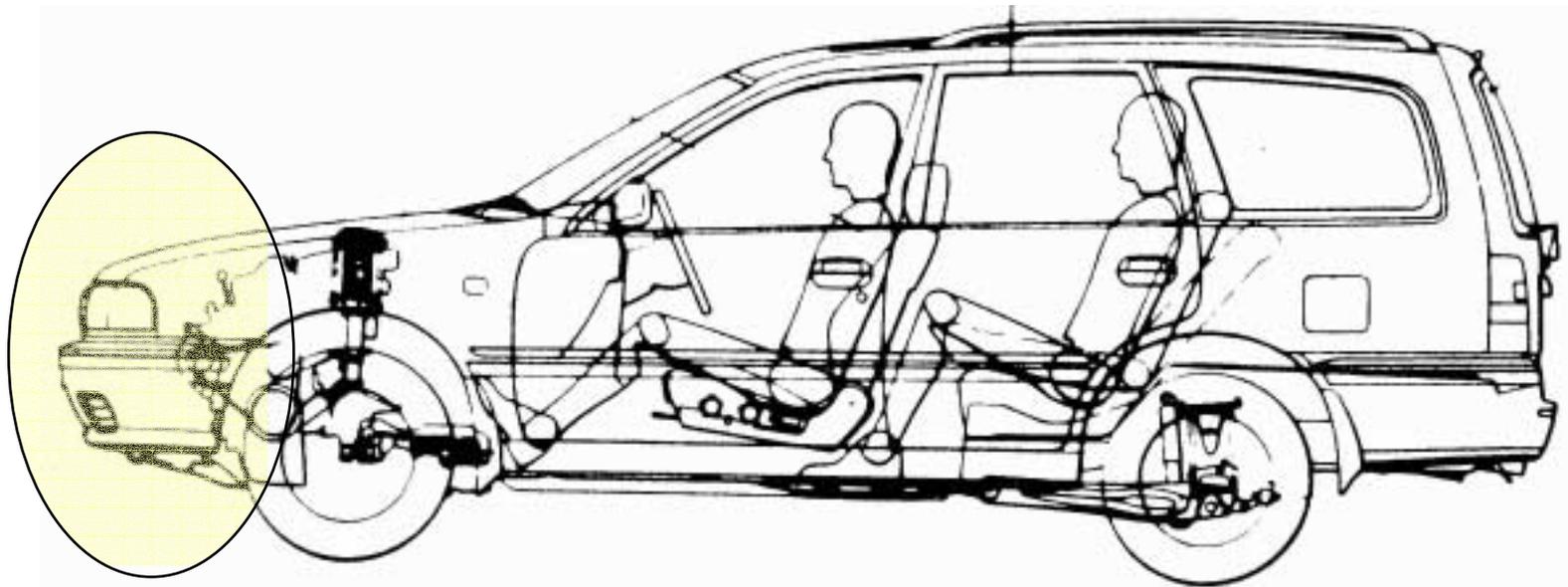
# Three Kinds of Modules

Module by design (could be a coherent system)

Module by manufacture (could be a connected set of parts)

Module by use (could contain user functions)

(Baldwin and Clark, “Design Rules”)



Front module contains parts of several systems

# Product and Organizational Architectures

- Rear wheel drive IC engine car
  - Engine dept, transmission dept, brake dept, ABS dept, packaging dept
- Electric car with one motor and transmission
  - Motor dept, transmission dept, brake dept, ABS dept, packaging dept
- Electric car with motor at each wheel
  - Motor(s) dept, *no* brake dept, ABS dept merged with computer dept
  - “Don’t even tell them about that, they’ll throw you out”

# Airbus: Architecture Driven by Politics

- Airbus Industrie is a consortium that shares revenue and profits according to a work-content formula
- This formula is based on a decomposition of the plane
  - wings to British Aerospace
  - fuselages to Deutsche Aerospace (DASA)
  - tail sections to CASA (Spain) (now owned by DASA)
  - final assembly and integration to Aerospatiale
- The A380 is a challenge
  - The wings will be too big to transport to Toulouse by air
  - No land in Hamburg for final interior dressing
  - Final decision: truck to river, onto barge, to Bordeaux, truck again to Toulouse

# An Emerging Trend

- In many industries, first tier suppliers are starting to consolidate (“tier 0.5”), horizontally integrating and technically deepening
- The source of their growing power is their ability to create “coherent systems” and exploit synergies
  - Brakes and chassis control systems in cars
  - Industrial gas, liquid, and power systems in chip factories
  - In some cases, these systems reach up to the customer directly
- OEMs focus more on customer needs and think tier 1 and below are just “manufacturers” or suppliers

# The Car Is a Collection of High-Technology Systems

Customer satisfaction is provided by these systems

## MANAGEMENT

- SAFETY
- ENERGY
- OPERATIONS

## POWER TRAIN

- ENGINE
- TRANSM
- FUEL
- EMISSIONS

## COMMUNICATION AND CONTROL

- INTERNAL
- EXTERNAL

## AMBIENCE

- ENTERTAINMENT
- COMFORT

## CHASSIS

- ABS
- SUSPENSION
- STEERING

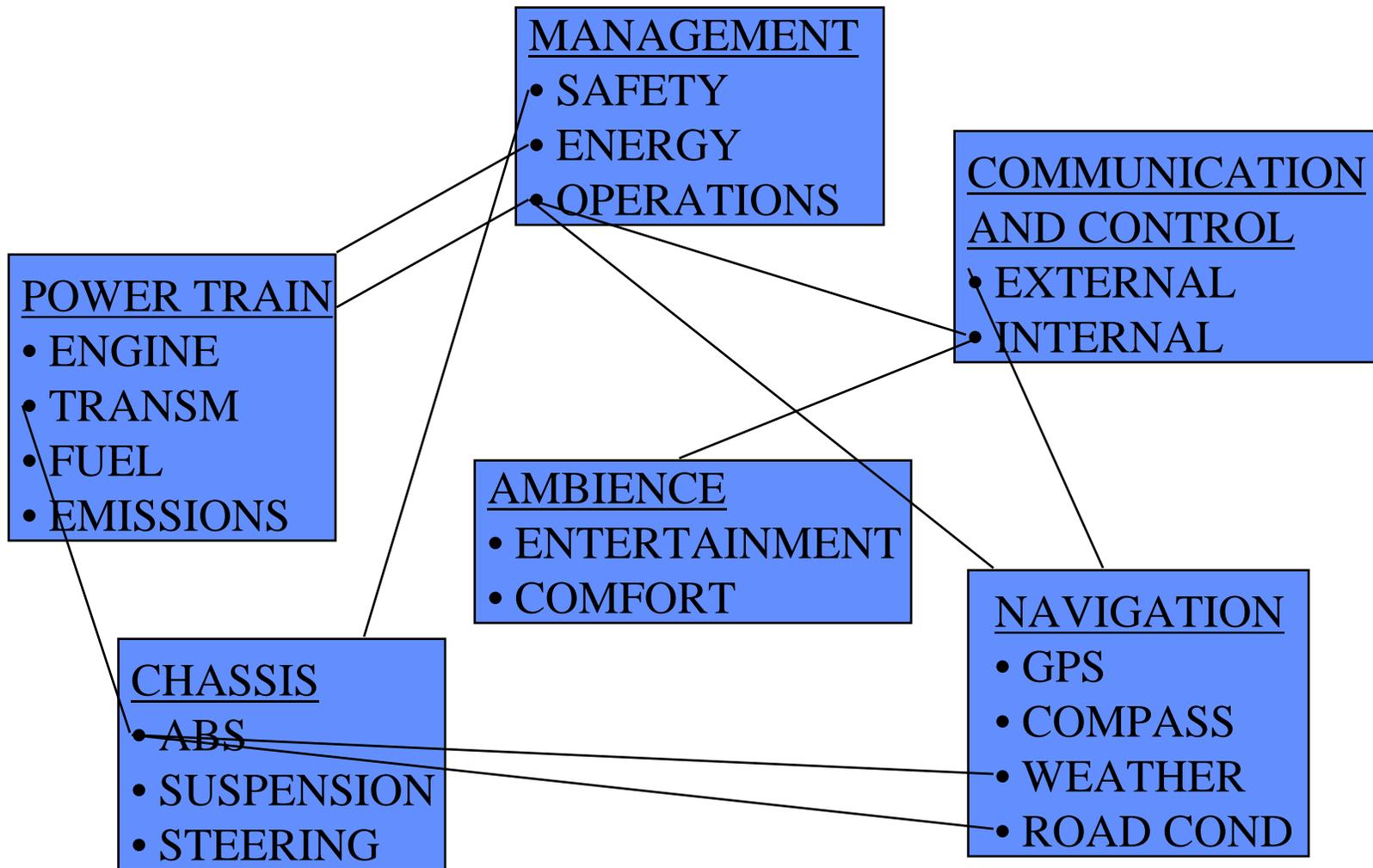
A car is a self-mobile  
cordless computer  
network with peripherals  
like engine block, seats,  
glass, etc.

## NAVIGATION

- GPS
- COMPASS
- WEATHER
- ROAD COND

# These Systems are Highly Interlinked

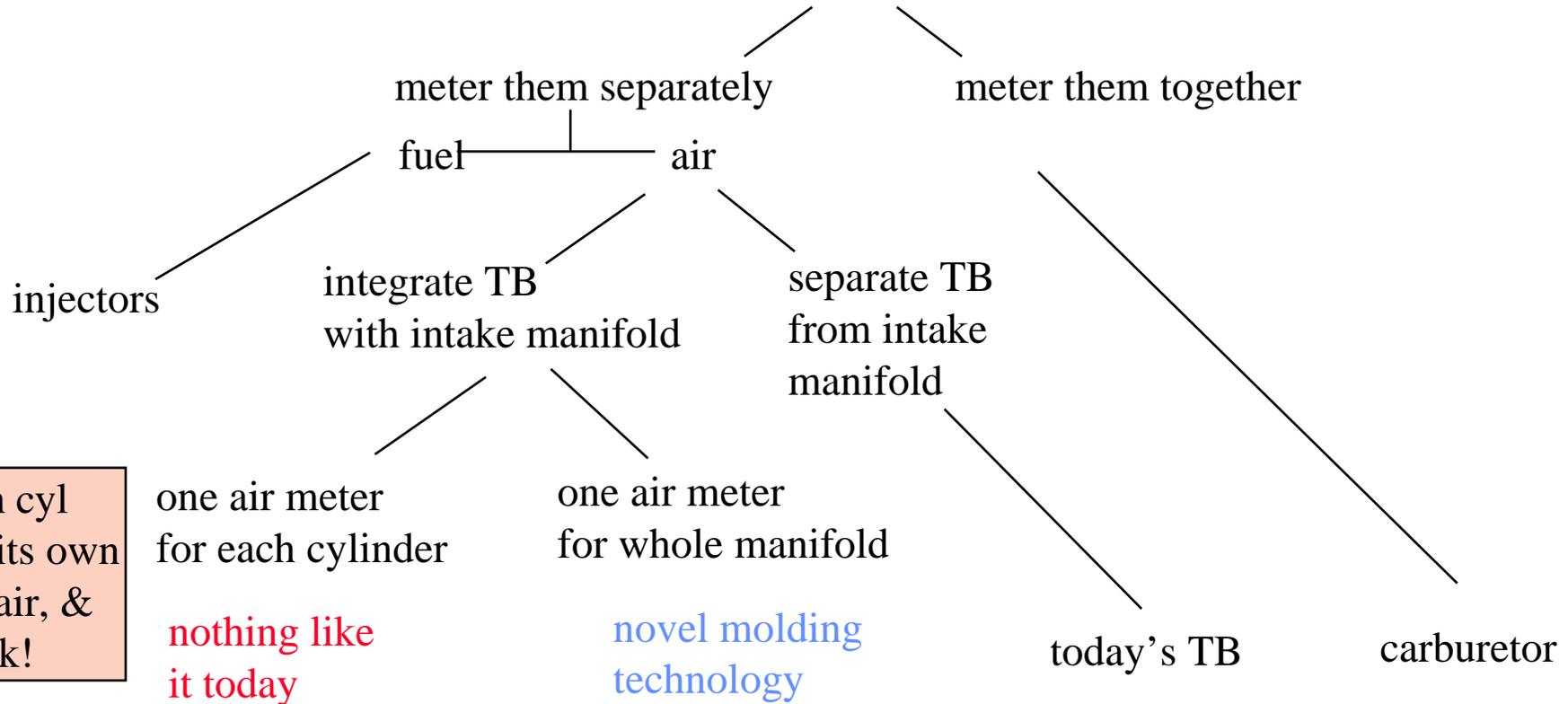
NOTE: THERE ARE MANY LINKS INSIDE EACH BOX!



# Different Architecture Brings Different Outsourcing Options and Restrictions

Generic function:

deliver air+fuel to combustion chamber



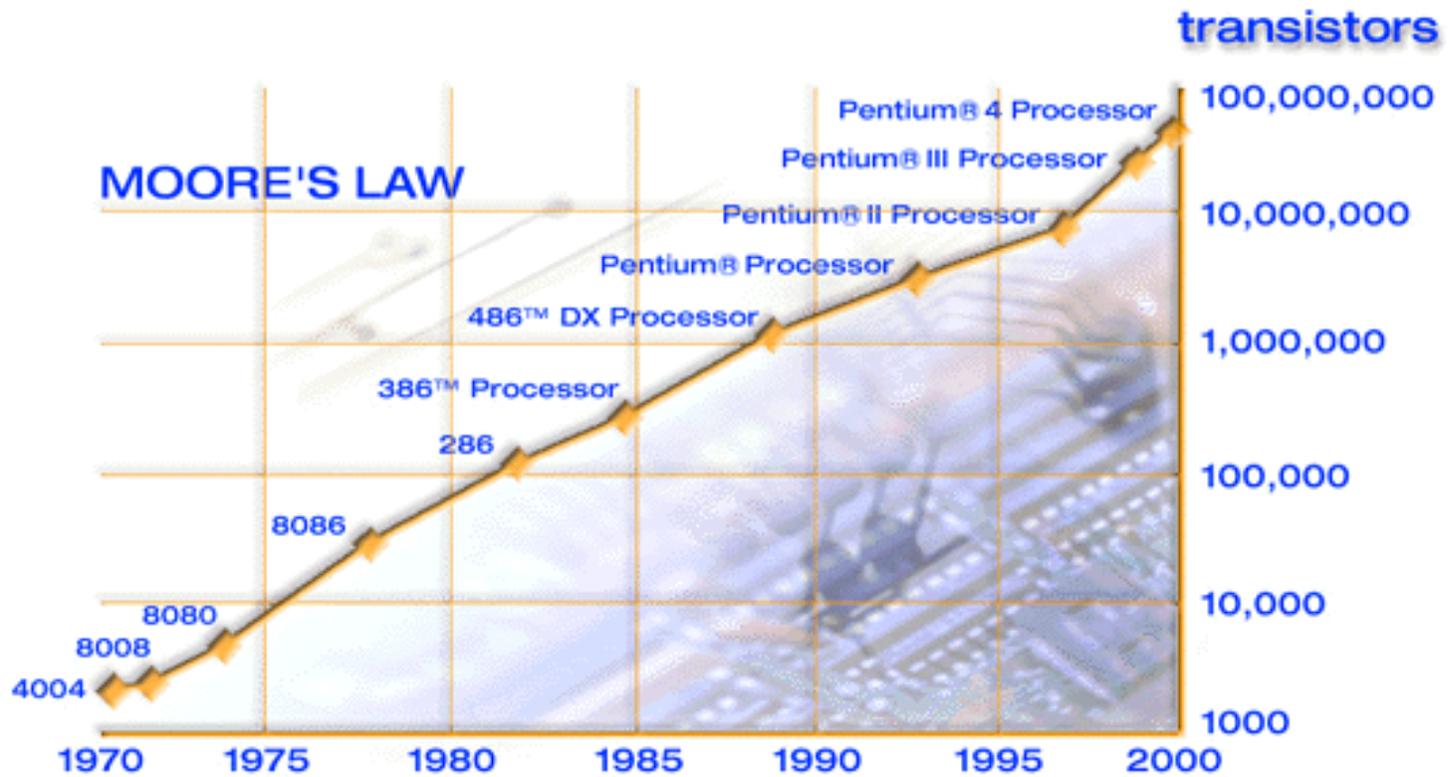
← Increasing innovation →

# Integration Driven by Power

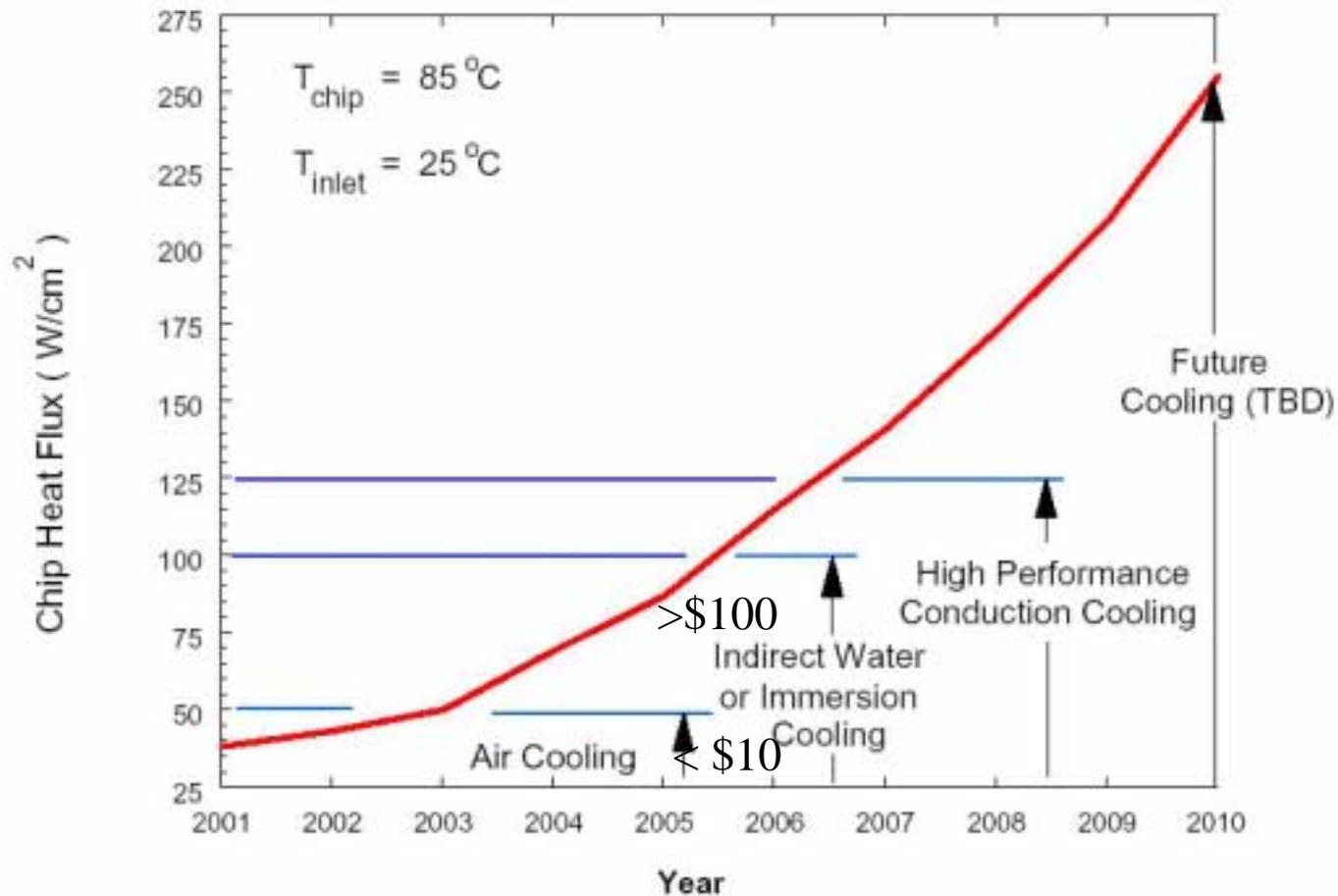
- Whitney's theory says high power drives integration\*
- Moore's Law drives rise in heat generated in CPUs
- Cost of managing heat has reached economic limit
- Evidence that it is happening (Intel):
  - Patents on fans
  - Investments in software and heat transfer solutions
  - Close cooperation with PC designers
  - Major shift in marketing strategy to de-emphasize processor speed
  - Ref: SDM Thesis by Sam Weinstein, March 2004

\*"Why Mechanical Design Cannot be Like VLSI Design," *Research in Engineering Design*, 1996 (8), pp 125-138

# Moore's Law



# Cost of Thermal Management



# Vertical Industry Structure Driven by Technology

with *Integral Product Architecture*

Computer Industry Example, 1975-85

IBM

DEC

BUNCH

Microprocessors

Operating Systems

Peripherals

Applications Software

Network Services

Assembled Hardware

All Products

All Products

All Products

(A. Grove, Intel; and Farrell, Hunter & Saloner, Stanford)

# Horizontal Industry Structure Reshaped by Technology and Standards

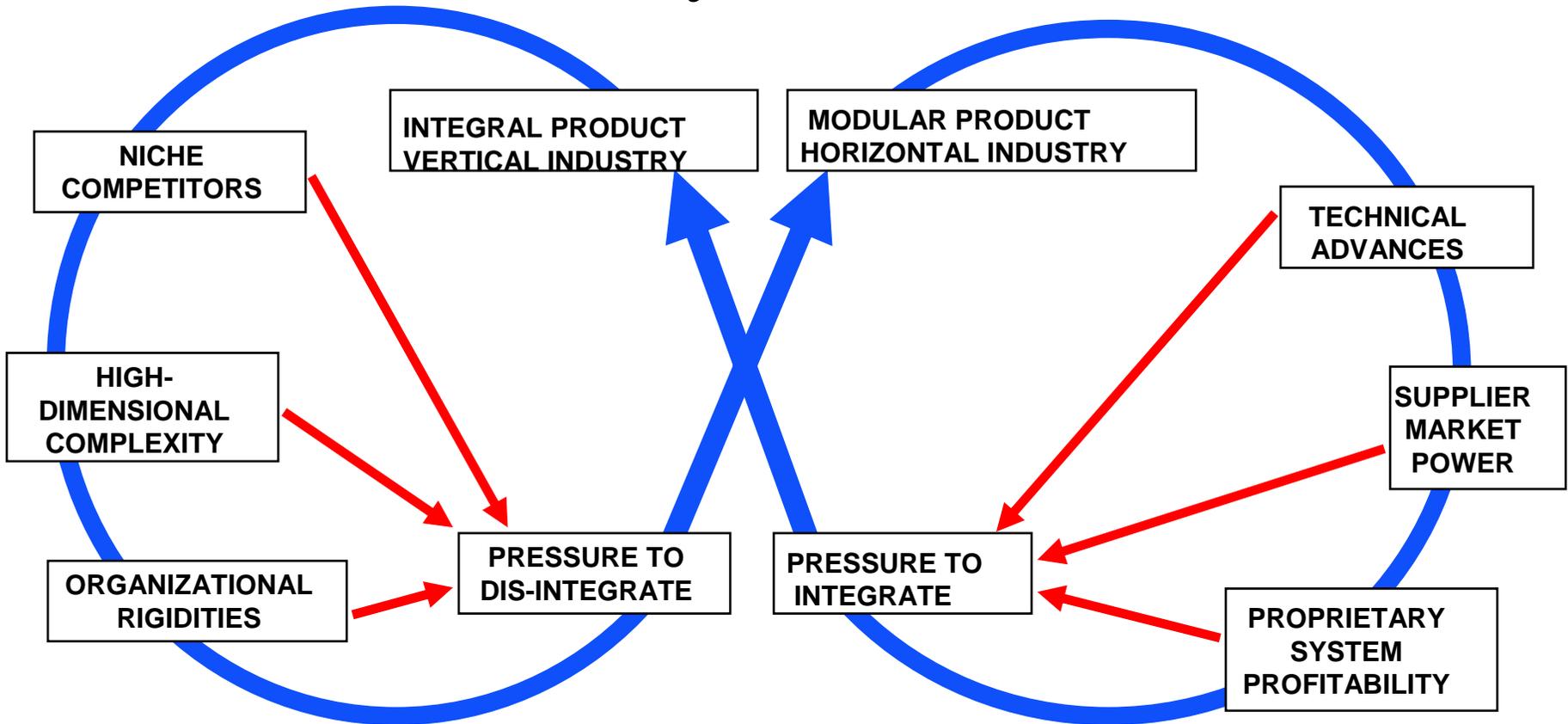
with *Modular Product Architecture*

Computer Industry Example, 1985-95

Microprocessors	Intel	Mac	TI	etc
Operating Systems	Microsoft	Mac	Unix	
Peripherals	HP	Canon	Samsung	etc etc
Applications Software	Microsoft	Lotus	Borland	etc
Network Services	Novell	Lotus	EDS	etc
Assembled Hardware	HP	Compaq	IBM	Toshiba etc

(A. Grove, Intel; and Farrell, Hunter & Saloner, Stanford)

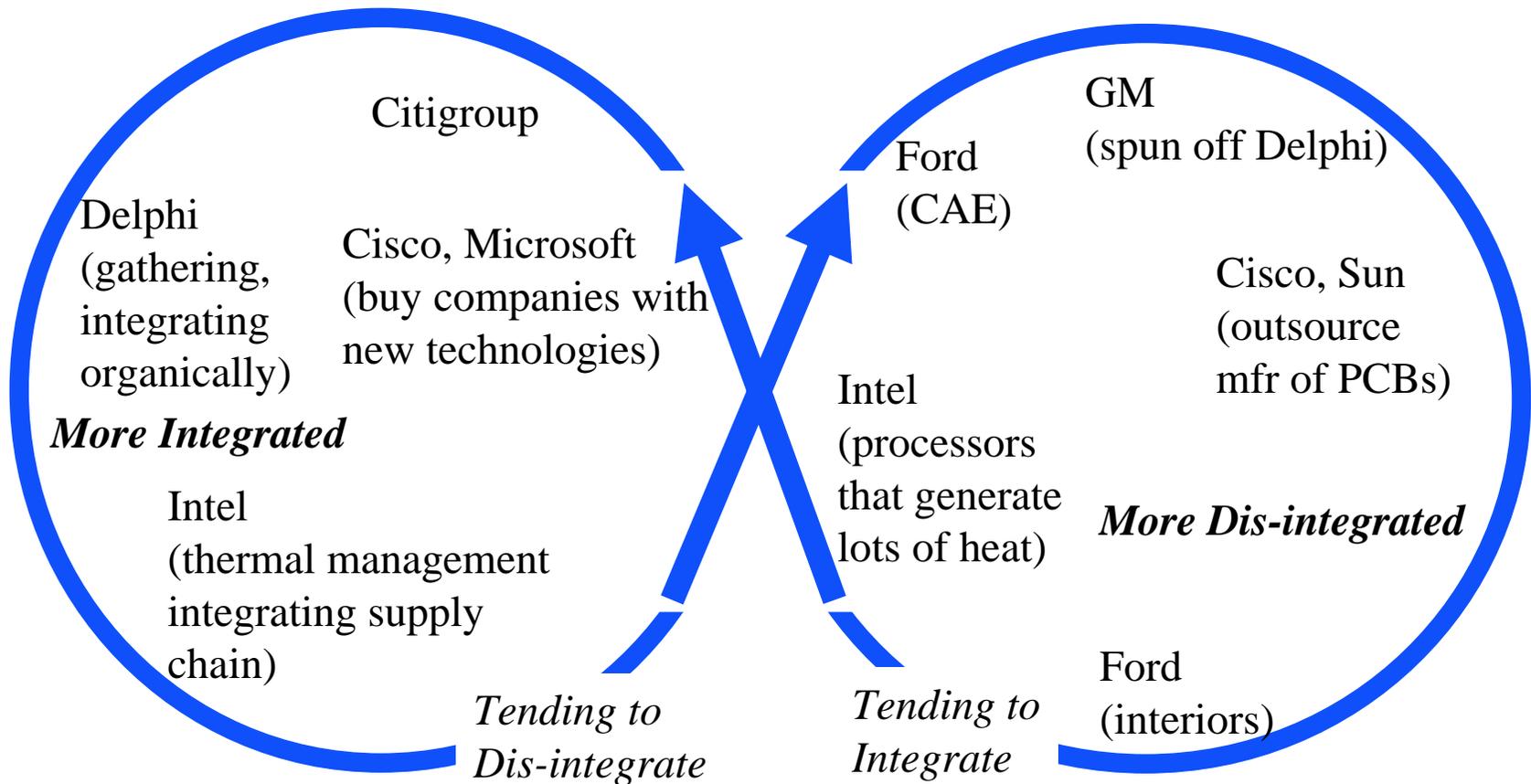
# The Double Helix: The Dynamics of Product Architecture and Industry Structure



Christensen "The Drivers of Vertical Disintegration" HBS working paper, Oct 1994

Fine & Whitney, "Is the Make/Buy Decision a Core Competence?" MIT Working Paper, March 1995

# Recent Examples



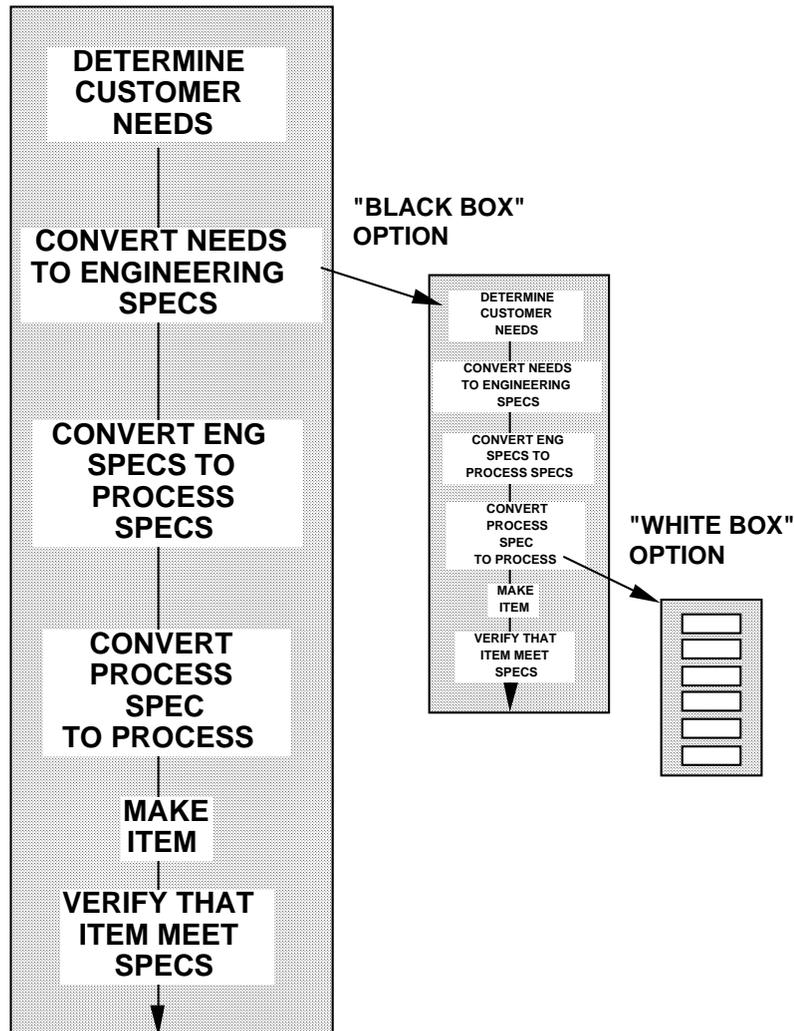
# Summary

- Outsourcing relates to
  - knowledge and learning
  - dependency and power
  - organization
  - system coherence
  - *architecture*
- Products, organizations, supply chains, and industries have architectures
- Architecture is volatile

# Make-Buy Frameworks

- Link make-buy to system engineering
- Link make-buy to product architecture
- Classify dependencies that make-buy could create
- Combine these ideas into a framework for assessing make-buy decisions
- Place some of our examples in the framework
- Sum things up

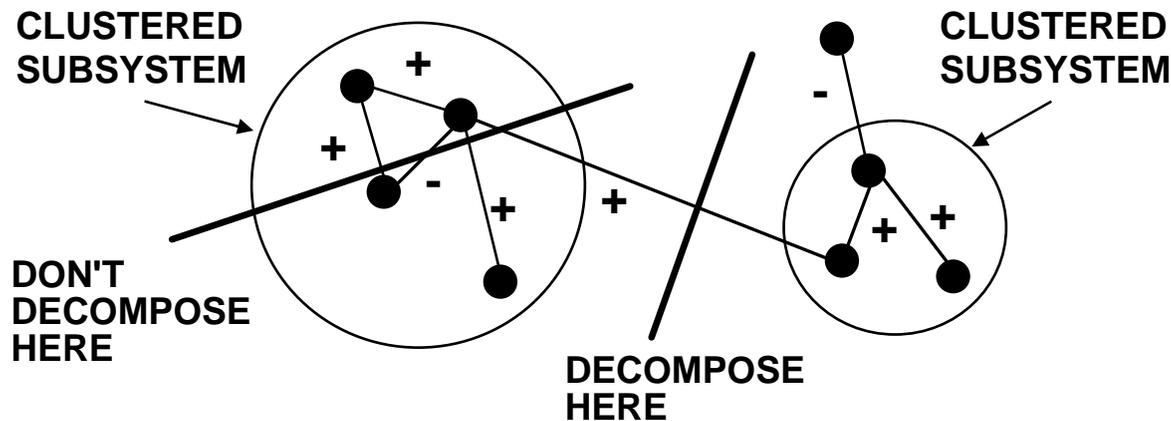
# The Product Development Process



At each stage:

- Break down into sub-systems
- Write specifications
- Seek “sources” and choose
- Transmit spec
- Obtain item
- Verify compliance with spec
- Both “customer” and “source” could be internal or external
- Either way, the process and skills are the same

# Principles of System Engineering



Make subsystems from things that are tightly related

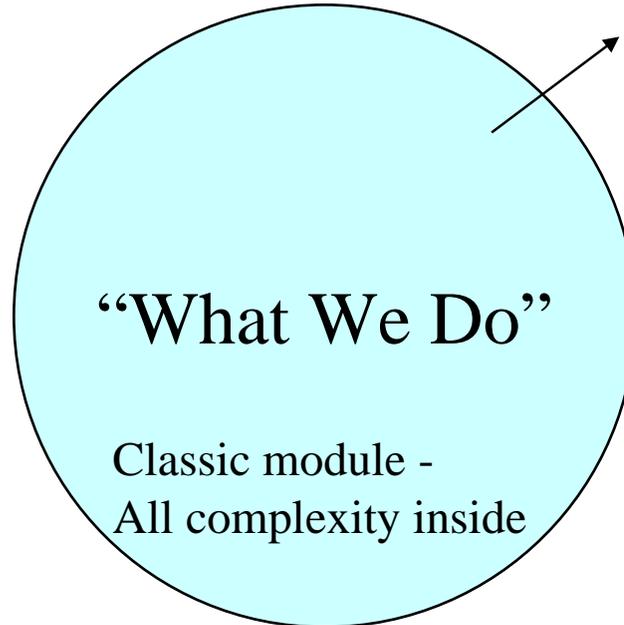
Keep relations between subsystems simple, few,  
and easy to define

Alexander, C. "Notes on the Synthesis of Form," Harvard University Press, 1964

Rechtin, E., "Systems Architecting," Prentice-Hall, 1991

# Theory of the Firm's Relation to Modularity

“What We Don't Do”



Transaction  
Costs - managed  
by keeping interfaces  
simple and clear  
via interface docs  
called contracts

# Design = Outsourcing = System Engineering

## Design

Determine  
requirement

Break into  
sub-requirements

Find someone  
to fill req'mt

Assess fulfillment

## Outsourcing

Determine need

Write spec

Find someone  
to fulfill spec

Assess fulfillment

## System Engineering

Determine top  
requirement

Break into  
subreq'mts

Assign subreq

Assess fulfillment

# Make-Buy Criteria

1. Buy what you can't make (necessity)
2. Buy what someone else makes cheaper (low bid)
3. Buy what someone else makes better (opportunity)
4. Make what matters most to the customer (visibility)
5. Make what matters most to the technical memory of the company (strategy)

Condense to two choices:

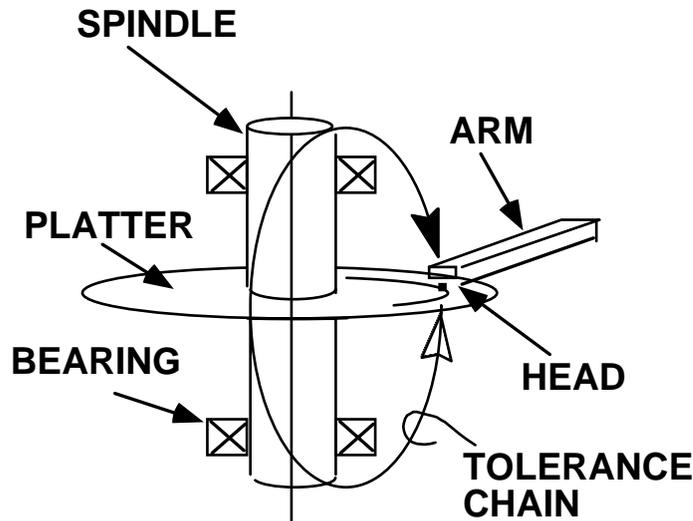
- Be dependent for capacity (you could make it)
- Be dependent for knowledge (you can't make it)

# Examples of Dependency

Disk drives: dependent for knowledge

Half shafts: dependent for capacity

# Disk Drive Engineering and Outsourcing



**METRICS:**

**VOLUME  
WEIGHT  
\$/MEGABYTE**

Each major element was obtained from a different source, including assembly. The company is no longer in this business.

# Toyota as an Example

Toyota appears to buy most car parts and make much of its infrastructure

It could have made the choice many other ways

Toyota appears to have performed triage on the things it buys and on the suppliers themselves

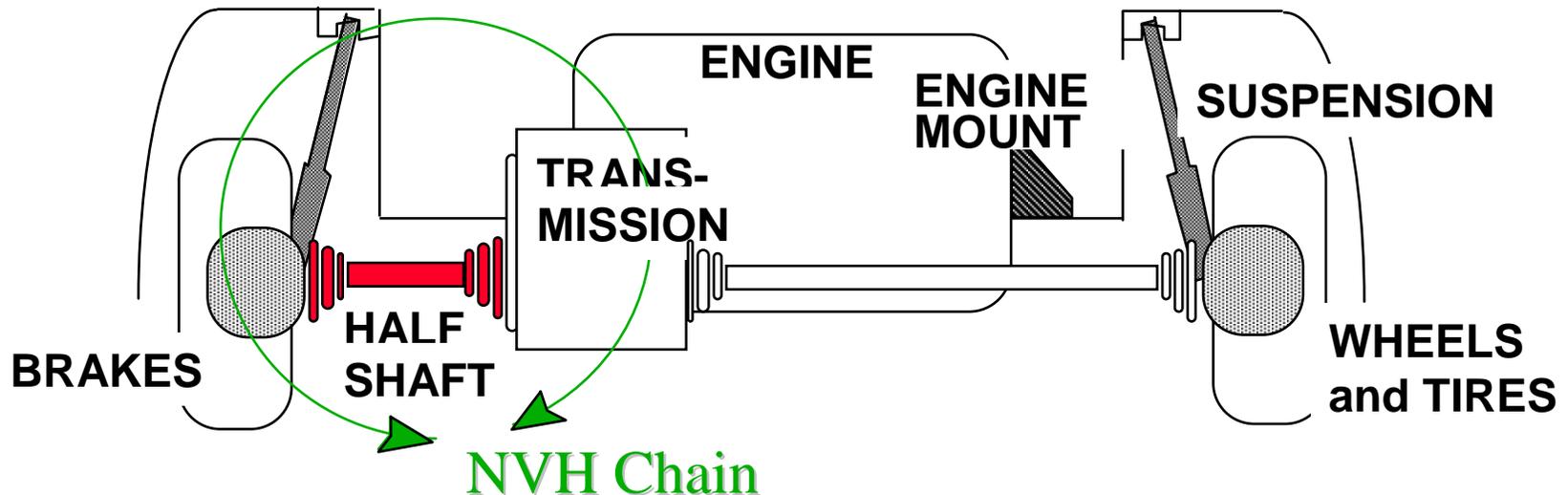
- black box (supplier does it all)
- grey box (co-design)
- white box (build to print)
- cf Taka Fujimoto: “Origin and Evolution of Black Box Practice in the Japanese Auto Industry”

How does Toyota retain skills when it outsources?

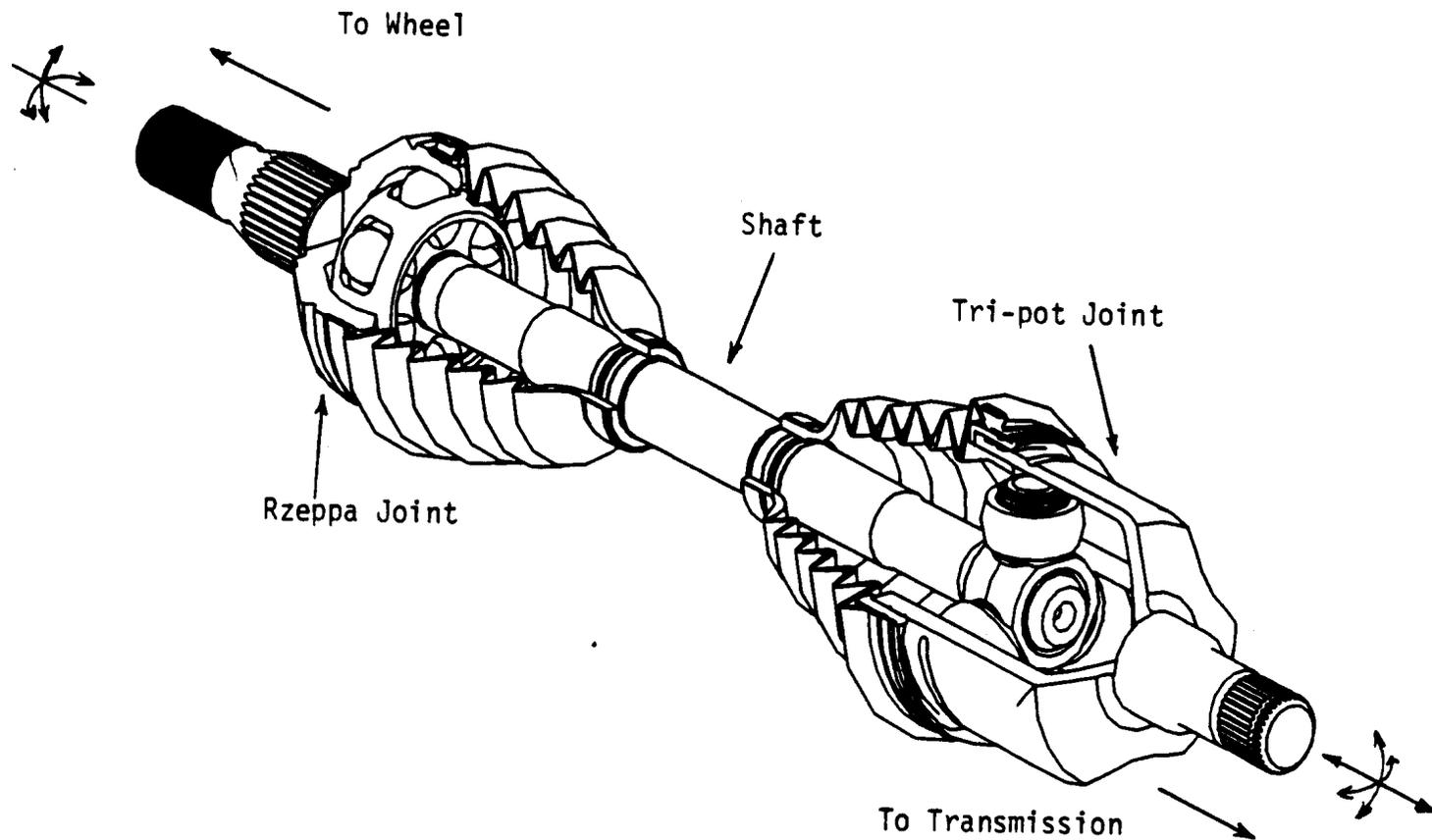
# Car NVH Illustrates KC Distribution Through a Chain of Elements

A Toyota specification for an outsourced drive shaft contains a vibration specification

In fact, the drive shaft is one of many elements in a complex system that delivers the noise, vibration, and harshness KC



# Half Shaft with Constant Velocity Joints



# Is System Engineering Toyota's Main Skill?

Toyota has chosen to outsource many components

But it keeps control of many key manufacturing and design technologies; for example:

- machines for dies and engine parts
- CAD technologies, especially info management

Are these choices related?

Is Toyota's dependence on Denso a problem?

# “Coherent Systems”

- Examples
  - Any self-contained, testable module that delivers a measurable function, plus the knowledge to design, make, and test it
  - A software suite such as Microsoft Office
  - A patent network
  - A product plus its customer support system
- What they offer to the owner
  - Control (over performance, cost, changes and “improvements,” diagnosis, underlying product or process knowledge)
  - Customer reliance on the whole and inability of customer to deconstruct
  - Efficiency of delivery
  - Barrier to entry by competitors
  - A form of complementary asset (required to exploit the main assets)
- The risks in breaking them
  - Loss of control, knowledge, synergy, barrier, future exploitation

# Degrees of Outsourcability

**ITEM IS LESS OUTSOURCABLE  
BECAUSE IT IS LESS DECOMPOSABLE**

**GENUINE COMMODITY WITH STANDARD INTERFACES  
(ANSI, NEMA, ETC) BOUGHT FROM CATALOG**

**DECOMPOSABLE ITEM WITH A FEW WELL-DEFINED  
INTERFACES**

**ITEM CONTAINS BUYER'S PROPRIETARY TECHNOLOGY**

**ITEM MUST BE INTEGRATED WITH ITEMS MADE IN-HOUSE  
OR BOUGHT ELSEWHERE**

**ITEM IS THE "CORE" WITH WHICH MANY OTHERS MUST  
BE INTEGRATED**

**ITEM CONTAINS MANY MUTUALLY INTEGRATED KEY  
CHARACTERISTICS WHOSE DEFINITION AND  
MANUFACTURE REQUIRE IN-HOUSE DECISIONS,  
TRADEOFFS, AND KNOWLEDGE**

**MORE IN-HOUSE KNOWLEDGE NEEDED  
IT IS INTEGRATION KNOWLEDGE**

# Degrees of Dependency

**CAN IDENTIFY QUALIFIED  
BIDDERS**

**CAN WRITE COMPETENT  
SPECIFICATION**

**CAN EVALUATE BIDS**

**CAN VERIFY THAT ITEM MEETS  
SPEC**

**CAN IMPROVE BID**

**CAN HELP SUPPLIER  
TECHNICALLY**

**CAN HELP SUPPLIER  
OPERATIONALLY**

**CAN IMPROVE ITEM AFTER  
RECEIPT**

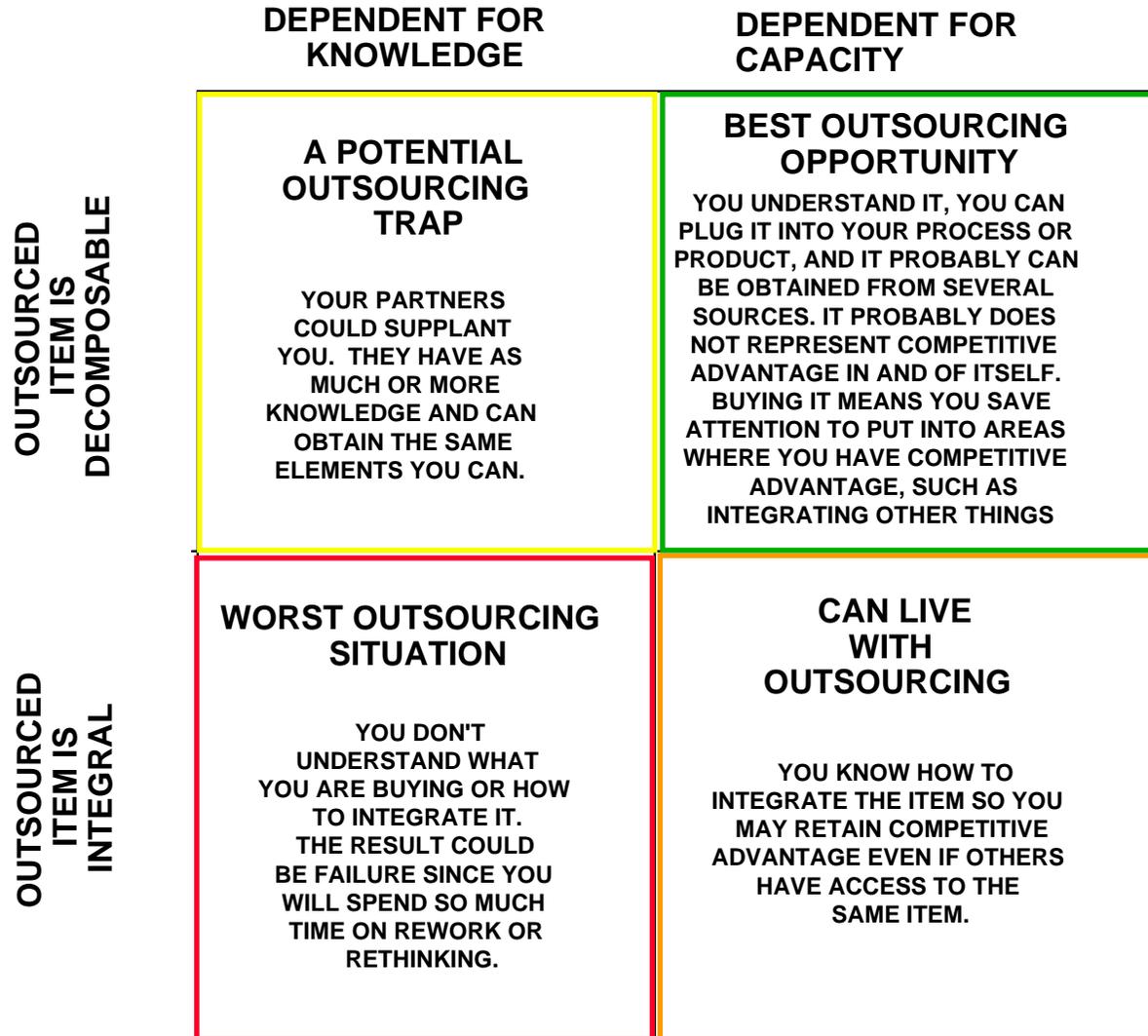
**CAN MAKE IN-HOUSE**



# Questions to Ask Before Outsourcing

- How well do we understand our own product?
- How sensitive is our product's performance to details of the outsourced item's performance?
- Who is the technological leader? Us? Them?
- Could important technological advances occur in the outsourced item? Who will own them?
- Who will maintain the core competence if we outsource?
- Are we creating a future holdup situation?
- What are the criteria for a competent supplier?
- Can the supplier deconstruct our coherent system and reconstruct it in his domain?

# Matrix of Dependency and Outsourcing



# Outsourcing Pro and Con

- Pro

- Provides competitive alternatives
- Allows contact with different sources and kinds of knowledge
- Augments in-house capabilities
- Augments in-house capacity
- Reminds everyone that there is no monopoly on skill or knowledge

- Con

- Decentralizes things that need central oversight
- Breaks chains of delivery of quality
- Disperses responsibility and accountability
- Opens the door to conflicts of interest
- Devolves power, especially power based on coherence in performance, processes, or knowledge
- Fosters the illusion that everything is plug and play and that cost is the only differentiator
- Fosters the illusion that risk can be eliminated while reward can be retained

# Conclusions

Outsourcing seems necessary, but is it "good"?

System coherence and integration potential is a possible guide on what to make vs buy

The choice of what to make and what to buy has long term strategic implications especially where system control conveys market power

The main long term core competency may in fact be the ability to make the make/buy decision

No such decision is permanent

# Additional Reading

Have a look at my web page:

<http://web.mit.edu/ctpid/www/Whitney/papers.html>

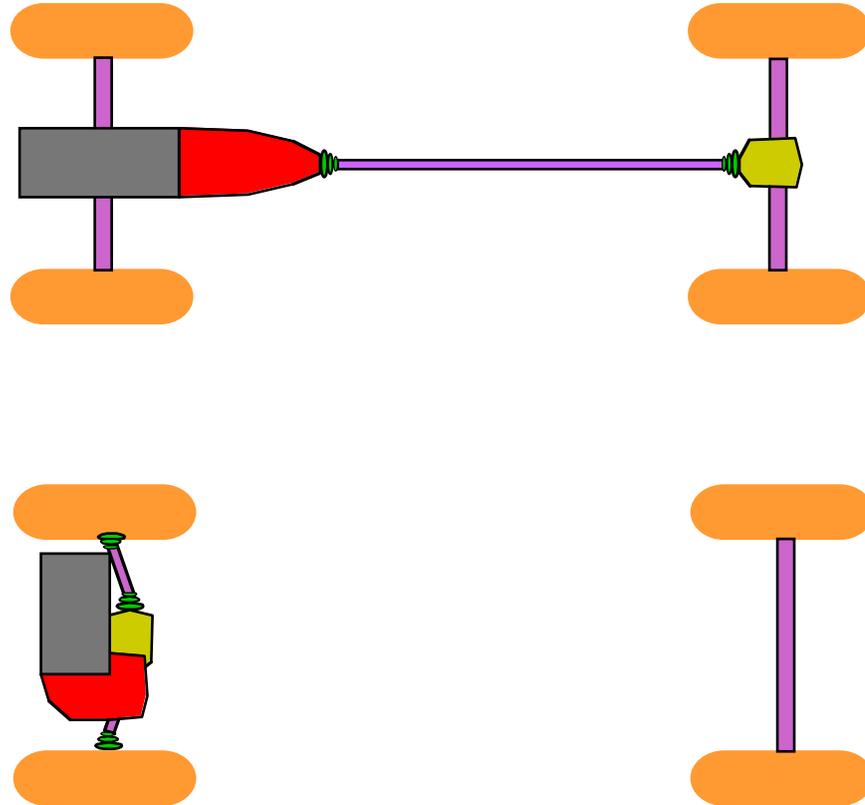
on which you will find, among other things, a paper by Charles Fine and myself called

“Is the Make-buy Decision a Core Competence?”

# The HP Pavilion: Where Does HP Add Value?\*

- R&D-Intel, Microsoft, Component Mfrs (HP)
- Manufacturing-SCI Systems, Intel
- Sales-CompUSA, Best Buy, etc
- Service-3rd party maintenance providers
- HP adds value in information management, bringing it all together, knowing the “sweet spots in the components, understanding the market.”
- \*”Managing Against the Clock: Lessons from the IT Industry,” by Prof Haim Mendelson, Stanford U Business School, presented at the MIT Symposium “Creating and Managing Corporate Technology Supply Chains, May 12, 1998

# Front and Rear Wheel Drive Architectures



fwd & rwd

# Outsourcing Driven by System Integration

- Car industry suppliers gaining power by assembling coherent systems
  - interiors (seats, entertainment, instrument panel)
  - chassis (ABS, active suspension, steering, engine controls)
  - see Ward's articles on Bosch-AlliedSignal and VarsityKelsey-Hayes
- Delphi will offer complete drive/brake by wire
- Boeing will offer similar products
- Ford is taking back interiors integration