



MAS.966 / 15.970

Digital Anthropology

Session ONE : Intro & Overview

14 February 2003

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50 YEARS OF DELIVERING
THE FUTURE

Class Highlights

- Experimental Studio
- Emerging & Campus-wide Theme
- Exploratory Participation in *Reality Mining*
- Tech Testbeds
- Sociometrics
- Predictive Microcosms

Why “Anthropology”?

- Study of origin, behavior & cultural development of humans & organizations is of fundamental importance
- The socioscience disciplines are in ferment
- Increasingly we are applying a technologist &/or experimentalist mind-set to these domains

Why “Digital”?

- Fast(est?) changing physical & virtual artifacts
- Both influence social activity AND can be used to observe
- Experimentation is possible & relatively doable
- Timely, not only because of vast & important questions of social effectiveness & human performance, but also privacy & rights

Experimentalist Outlook (& Challenges)

- What is & How test hypothesis?
- What measure?
- What are controls?
- How observe changes?
- Difficulty of “experimenting” on humans, nevermind groups

Historic Motivators

Project Athena

- \$100 Million Educational Computing Experiment
 - IBM & DEC Corporate Sponsors
- 1983-87, + 3 till 1991
- Heterogeneous workstations
- Spawned many innovations
- Was a remarkable *Predictive Microcosm*

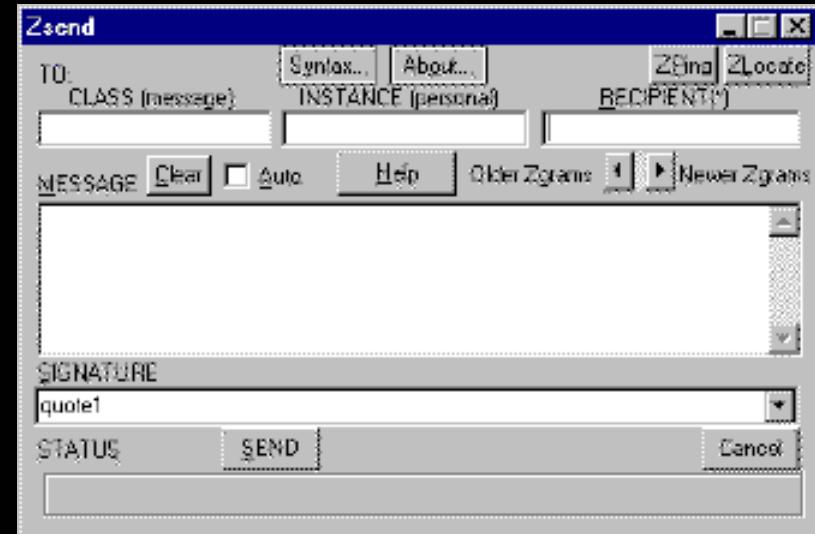
<http://www-tech.mit.edu/V121/N37/col37taoyu.37c.html>

<http://web.mit.edu/newsoffice/firsts.html>

Zephyr

- Building on Athena
- First Instant Messaging system
 - Beyond Talk, chat systems

- Now multi-platform:



- See future first
- Alum co's include
 - Invino, Flash (i.e. MS IM)

<http://web.mit.edu/is/help/winzephyr/winzephyr1-1.html>

FishWrap

Fishwrap was the first personalized online newspaper

<http://smg.media.mit.edu/~spiegel/design/Fishwrap.html>

Chesnais, et al
1995

802.11b @ Media Lab

- 2 years before rest of MIT
- And MIT, a few years before rest of world

Shared Remembrance Agents

- Rhodes & Starner shared their wearable memories
- “Serendipity too important to be left to chance”
- Seamlessly sharing knowledge in a workgroup

Rhodes, Starner, et al
1996

What then are the “Athenas” &
Big Implications projects of
today?

Levels of Analysis

- Region
- City
- Neighborhood
- Institution
- Lab
- Workgroup
- Couples

Digital Anthro is part of effort to make MIT research host for Many Technology Testbeds

- An orchestrated MIT-wide Initiatives to attract Companies & Labs deploying latest prototypes & products in “Tech Testbeds”
- MIT community & surroundings specifically as an “Early-Adoptor Microcosm”
- Allowing MIT researchers to do rigorous social science, observing usage patterns, adoption rates, social networks, and more
- If not a testbed, at least new product showcase!

Proposing Action Over Time

Research	Marketing, Media projects, Modeling Addiction & Adoption			
Education	Shift Existing Class, Paperless 2.0, New Seminar, Lead Faculty Performers			
Extra-curriculars	Marketing Club, MediaTech, Visiting Student Exposure, Influence Admissions			
Infra-structure	Muddy Renovations, SloanBar, Digital Drop-posters	Hall of Heroes, Testbed-enabled Classroom		
Support	Location-based WiFi access, e.g. Newbury Networks			
	<i>This Semester</i>	<i>This Year</i>	<i>2-3 Years</i>	<i>3-5 Years</i>

Example Technology Testbed Ideas

- **Project Mercury** – Latest wireless technologies; trial showcase for MIT Labs
- **App Assessment** – Fast feedback on new applications & usage patterns
- **Premier Digital Infospace** – Next generation libraries, info databases & visualization environments
- **Evocative Architectural Innovations** – Digital Glass, Organic HVAC, Ultra-Reconfigurability, Working Elevators

http://www.emperorlinux.com/acc_network.html

http://www.oreillynet.com/pub/a/wireless/2001/06/08/xircom_review.html

<http://www.handspring.com/>

http://www.futurelooks.com/features/Lifestyle/Wearable_comps/page1_frame.htm

<http://www-5.ibm.com/se/news/archive/images/computers/wearable-pc/wearable-pc-closeup-guy.jpg>

Being a Tech Testbed

- Deploying latest prototypes, devices, broadly in test population AND tracking actual usage patterns
- Sourcing devices & systems from both MIT Labs and corporate partners
- Serving as “Neutral Ground” for cross-comparison
- Clearly useful for “Consumer” devices & systems, but not limited to it

Tech Testbed promises...

- We see the Future First
- Part of Comparative Market Research initiative
- Accelerating Educational Innovation
- Possibly part of larger effort to Observe Innovation in all its rich forms
- Basis for MIT Cross-Campus Collaborations
- Positive visibility & press for MIT

Early-Adopter Microcosm, yes. But, *Predictive Microcosm*?

- Open Question
 - Are demographic subsets of MIT & Sloan students representative of ultimate users & consumers?
 - If indeed “predictive” might this be a method of advanced market research?
 - Can we better appreciate under what conditions there’s “prediction”?

Sociometrics

- Social analog to Biometrics, Physiometrics, Psychometrics
- Indicators of what's really going on
- Who knows whom
- Measurements of Group Dynamics
- Class Feedback & social survey data
- Metrics of Effectiveness
- Degree of Generalizability

Our Seminar is

~

1. an Experimental Studio,
2. an Exploratory Intensive on Research Ethics & Practices,
3. a Speaker Series,
4. a Survey of Historic, Current, and Emerging Efforts, &
5. a Proposal Craftshop

(What Digital Anthro is NOT!)

- Intro to Anthropology
- Research Methods class
- Policy Oriented
- Tourist Friendly
- Exhaustive
 - Historical
 - Current

Experimental Studio

- Learn this by trying
- Participate in Live-Case Example
 - Reality Mining
- Observe others
- Share the know-how
- Fast-iteration & escalation
- This is a trial-run for us!

Speakers

- Media, Architecture, CS Researchers
- Social Scientists
- Alum technologists & entrepreneurs
- You

Readings

- References, readings all online
- Try for Paperfree class experience
- Send us suggestions!

Deliverables

- Participate in *Reality Mining* project
- Form teams to build novel experimental tools &/or apps
 - Build on projects &/or brainstorms mentioned today or your own!
- Run at least one rigorous experiment
 - Including COUHES approvals, if applicable
- Write a summary report
 - Possibly material for sponsor proposal

Surveying Example Efforts already happening at MIT

*We'll look more closely
at several of these
Over the course of the semester*

Social Facilitation

- Orchestrating Serendipity
 - Thinkertools
 - Tight Feedback loops
 - Multi-sensor suite
- Facilitator Room*

<http://whitechapel.media.mit.edu/facilitator/introduction.html>

Clarkson, Basu, Choudhury, et al

Digital Drop-Posters



House_n Living Laboratory

full-scale and fully
functional single
family home

shared research
facility

Intille, Larson, et al

Oxygen Intelligent Room

- Embedded in ordinary environments
- Complex interactions support

Darrell, Shrobe, Davis, et al

<http://www.ai.mit.edu/projects/iroom/movies.shtml>

Shortcuts Project via Sociometer

- Automatic & unobtrusive mapping of social network
- Key Questions
 - Who are key players
 - How info propagates
 - How modify for improvement



Sociometer

SK1N Badges

2003 spring consortium badges

- Viral Message Passing
- Location of individuals through the display of time since last spotting
- Formation of affinity groups
- Storing of contacts for later retrieval
- Analysis of social networking
- Realtime display of social activity
- Wearable electronics applications

Social Net Analysis

Dynamic Visualization

- Sociometrics Example
- Understanding social relationships
- Guiding flows of information
- Real knowledge management

<http://www.netvis.org/>

Cummings



ShuttleTrack

Maps

[Boston East](#)[Boston West](#)[Cambridge](#)[Cambridge](#)[Tech Shuttle](#)[All Routes](#)

T-Maps

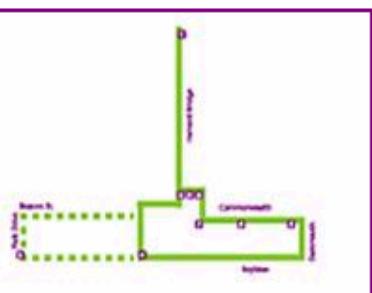
[Boston East](#)[Boston West](#)[Cambridge](#)[Cambridge](#)[Tech Shuttle](#)

Credits

Click on the maps below:

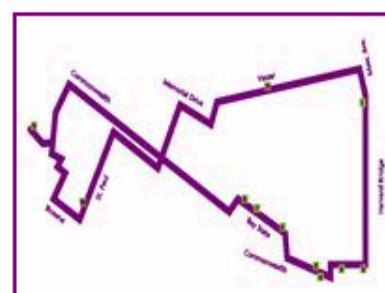
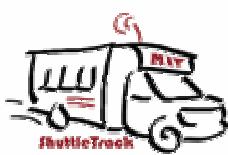
Style:

Boston East



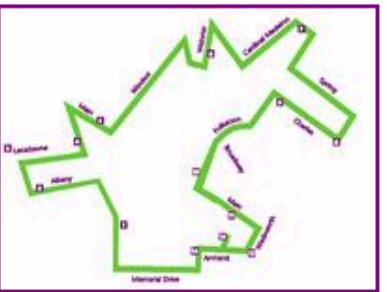
Operates Sun. thru Wed. 6p-3a
Thurs. thru Sat. 6p-4a

Boston West



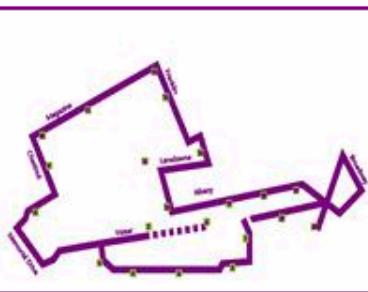
Operates Sun. thru Wed. 6p-3a
Thurs. thru Sat. 6p-4a

Cambridge East



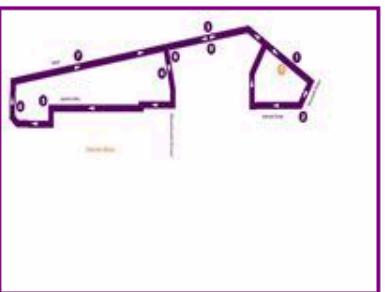
Operates Sun. thru Wed. 6p-3a
Thurs. thru Sat. 6p-4a

Cambridge West



Operates Sun. thru Wed. 6p-3a
Thurs. thru Sat. 6p-4a

Tech Shuttle



Operates Mon. thru Fri. 7:15a-7:15p

CycleScore

- Innovative Racing Game
- Engaging & inspiring experience
- Student Led Project
- \$30,000 funding...
- Z-Center Prototyping
- Collaboration with Sports Innovation Ctr
 - <http://web.mit.edu/aeroastro/www/labs/csi/>

Games-to-Teach

- Improving Educational Experience
- New Medium for Social Exchange
- Novel Pedagogical Models
- Simulation of Social Reality

Jenkins, et al

<http://cms.mit.edu/games/education/>

Additional Efforts Include...

- Sloan's Virtual Customer Initiative
- Sloan Product Development & Marketing Classes
- MasterCard's RFID PaymentCard
- MIT's New Grad Dorm Equipment
- Newbury Network's Location Enabled Networking
 - <http://www.newburynetworks.com/>

- LCS / AI Project Oxygen
<http://oxygen.lcs.mit.edu/>
- Media Wearable Computing
<http://www.media.mit.edu/wearables/>
- House ‘n’
 - http://architecture.mit.edu/house_n/
- CMS
 - <http://web.mit.edu/cms/>
- eBusiness
 - <http://ebusiness.mit.edu/>
- Auto-ID
 - <http://www.autoidcenter.org/main.asp>

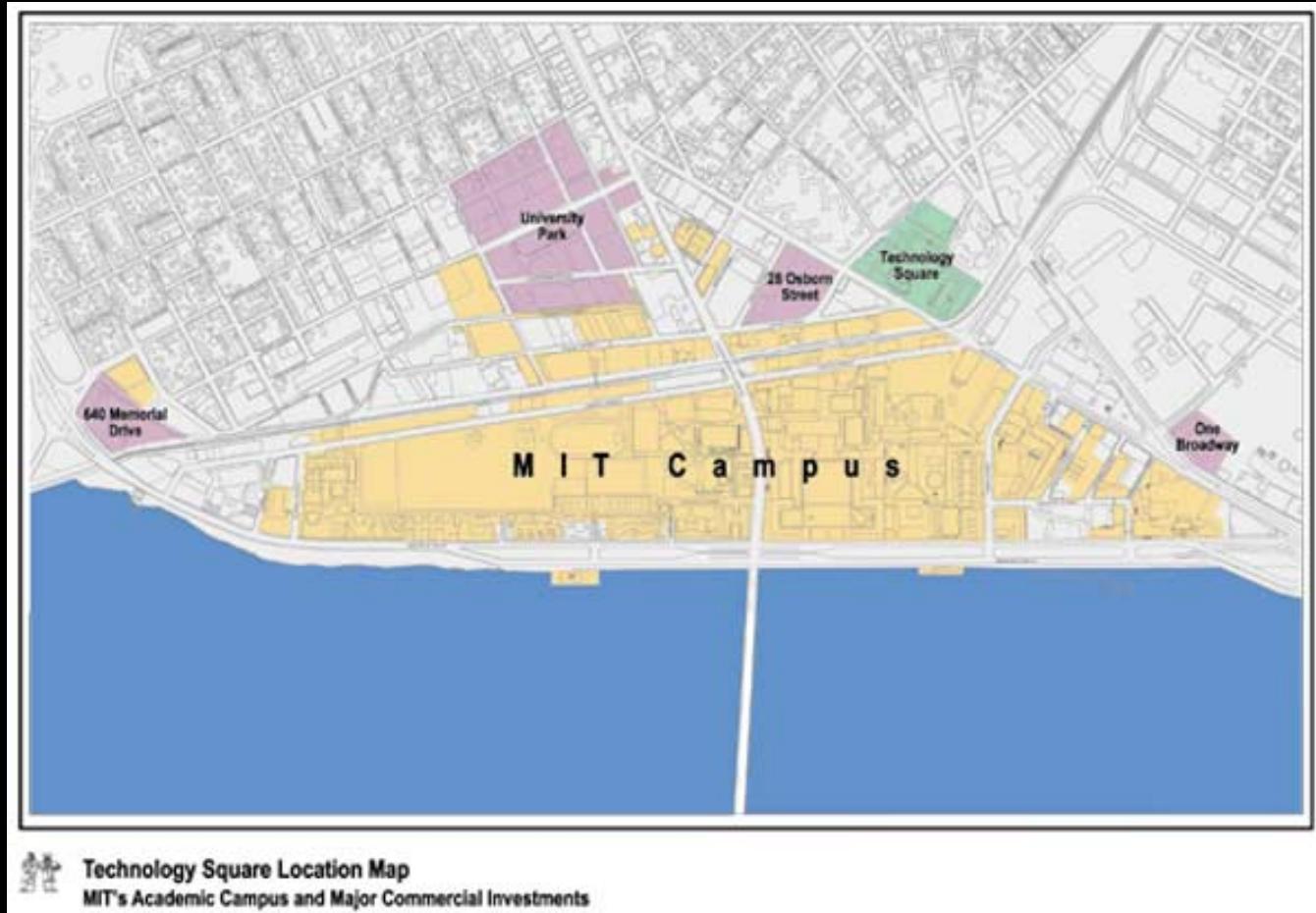
MIT Labs

...



Comparative
Media
Studies

MIT Tech Venture Zone / Kendall “Concentric Connections” Initiative



<http://web.mit.edu/newsoffice/nr/2001/tsmap.jpg>

Possible Sponsors

- I-Campus Project
 - <http://swissnet.ai.mit.edu/projects/i-campus/>
 - <http://www.swiss.ai.mit.edu/projects/icampus/projects/>
- Peer Testbeds
 - Cambridge-MIT Institute
 - Singapore-MIT Alliance
- Industry Consortia
- Government: DARPA, NSF
 - E.g. CIPD
- Foundations

Using this Seminar as

- Surveying Testbed & Sociometrics Research Landscape
- a Vehicle for Personal Learning,
- Sponsor Engagement,
- Proposal Writing,
- Building Prototypes,
- Exploratory Experiments,
- Seeking Collaborators

Iterative Escalation & Exploration

- Fast feedback on prototypes & sociometrics
- Let ideas recombine
- Projects may Entail
 - Formal, Rigorous Research
 - Exploratory Test Trials
 - Education Improvement Projects
 - Performance Art / Aesthetic Impact

Assignment for 2/21

- At least one 1-2 PPT slide idea / opportunity proposal by Thursday 2/20 midnight
- **Problem Observed, or**
- **Hypothesis to be Tested, or**
- **New Product inspiring New Use, or**
- **Question about Social Systems**
- Put your name & email on slides
- You'll present next week Friday
 - As individuals or teams

Introductions All Around

...grab the digital voice recorder, tell us...



- First & Last name
- Course & Year
- Area of Interest &/or Expertise with respect to our class

...pass the digital recorder onward ...

Demos & Illustrations

Demo!

Digital Anthropology

Project Prompts, Current
Commercial Devices, Speculative
Applications

&

Brainstorming!

Using Big Displays

Pulp-free Promos



JazzLink

Presented by TechLink

Sample vintages and Cheeses
From Around the World
Live Jazz!

January 20

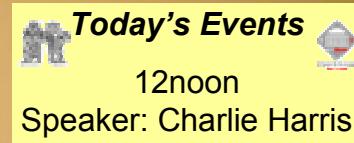
9pm

Memoria

MIT Entrepreneurship Center
Supported by MIT Council, Sloan Center
TechLink, MIT Entrepreneurship Center, and more
mitTechLink <http://mit.edu/techlink>







Enhance the Commons



Hall of Heroes



Project Mercury

- Case example of Tech Testbed “big-idea”
- A Wireless “Project Athena”
- Campus-wide broadband wireless networking
- Latest terminal devices
 - PDAs, padPC, wearable computers, watches
- Tracking Social & Applications Usage
 - Location, Communication, Collaboration, Games
- Multi-MIT Lab Collaboration
- Social Systems Experiment

Go Dramatically Beyond Our Boilerplate IT Infrastructure

- We expect Laptops, Ethernet, WiFi 802.11b
- How about ReallyWiFi 802.11a, quivers of computers, wireless power, etc?
- Advanced applications
- Paperless workplace

...

More Examples

- Pool Companion
- GameSpaces
- OmniPresent Conversations
- Minimalist Badges
- Kendall Conference Center
- Showcase Sloan

Brainstorming!

Brain!

Let's make MIT the
Premier Tech Testbed

Benefits

- (a) Boosting MIT campus & student experience,
- (b) Envisioning the future by experiencing it,
- (c) Basis for cross campus research collaboration,
- (d) Prototype testbed for inventive developers to fast iterate the next generation artifacts,
- (e) Experimental anthropology via predictive microcosms,
- (f) Inspiring entrepreneurial new product and venture development,
- (g) Capturing intellectual property for truly novel Project-related inventions, and
- (h) Great PR around this “really MIT idea”.

References

- Project Athena
 - http://wwwtech.mit.edu/V119/N19/history_of_athena.19f.html
 - <http://web.mit.edu/newsoffice/tt/1991/feb27/24322.html>
- Research on Human Subjects
 - <http://web.mit.edu/policies/14.3.html>
- Project Notebook
 - <http://web.mit.edu/is/np/projects/wireless/>
- Cisco/Radiata's 802.11a Promises
 - <http://www.eetimes.com/story/OEG20000728S0021>
- Project Oxygen
 - <http://oxygen.lcs.mit.edu/>
- MIT IS
 - <http://web.mit.edu/is/>
- Wearable Computing
 - <http://www.media.mit.edu/wearables/>
- Product Innovation
 - <http://web.mit.edu/cipd/>
- MIT Sloan Virtual Customer
- MIT CMS
 - <http://web.mit.edu/cms/>

All on Website

- Be sure we have your emails
 - We'll send a follow-up this weekend
- Syllabus & references to be online
- All proposals online
- All documentation online

Assignment for 2/21

- 1-2 PPT slides by Thursday 2/20 midnight
- Problem Observed, or
- Hypothesis, or
- New Product inspiring New Use, or
- Question about People
- Put your name & email on slides